

# Effects of 3D display characteristics on visual perception and on 3D Image Safety

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#### 3D Image Safety

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#### Purpose:

To provide and promote an environment in which viewers can enjoy the benefits of stereoscopic images without adverse effects, such as 3D visual fatigue and 3D motion sickness.



#### International Standardization



**Quality control** 

Image safety

Reducing visual fatigue and motion sickness in 3D images



**Biomedical** characteristics



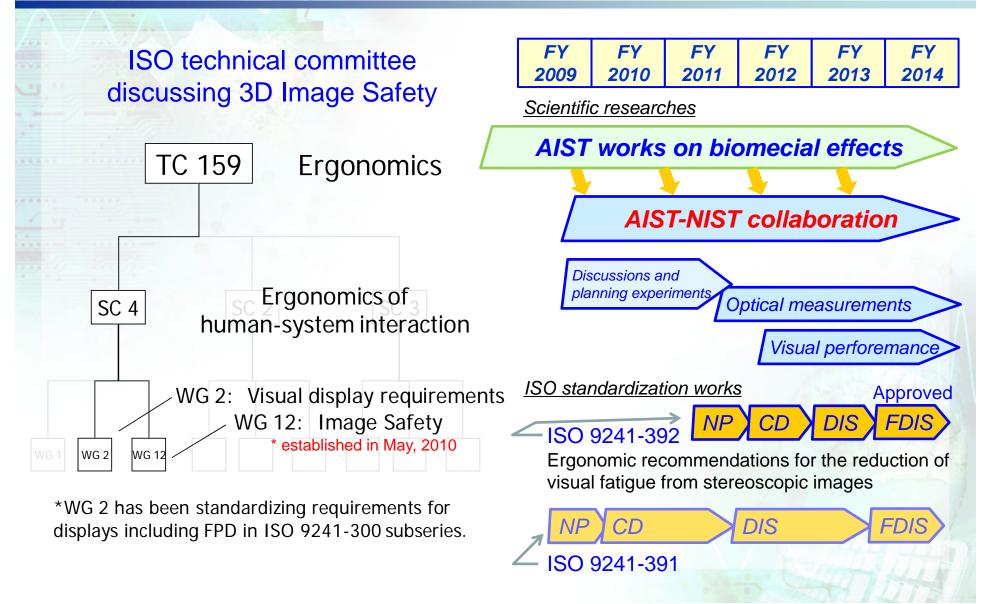
Device characteristics







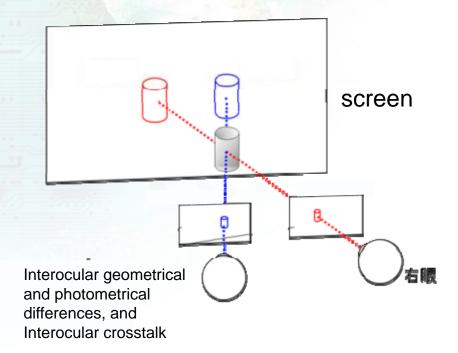
#### Researches and standardization





#### Researches on biomedical effects

#### Interocular differences



Making clear the relations between physical paramters and visual fatigue

- visual performance
- comfortability

Left eye image

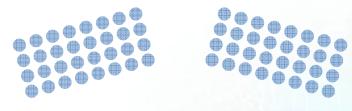
Vertical misalignment



Right eye image



Rotational misalignment



Magnification difference



Interocular crosstalk

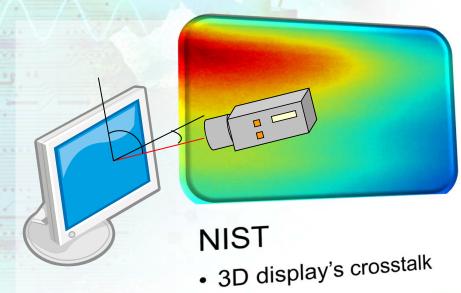


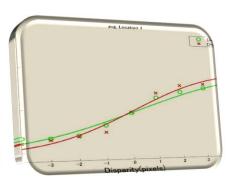






## Collaboration: NIST and AIST in this project period







#### **AIST**

Human depth perception



Background data for ISO Document



### Collaboration: NIST and AIST in the future

NIST		A	IST
Crosstalk	ent astion	Luman	Depth
Displays Quality  Contrast  Ambient illumination  Motion artifacts			Contrast
			sensitivity
		reiception	Fatigue
			Motion sickness
	Crosstalk Contrast Ambient illumination	Crosstalk Contrast Ambient illumination	Crosstalk Contrast Ambient illumination  Crosstalk  Human Perception

HMD, VR, AR-Glasses, 4K/8K



#### Summary

- 1. On the issue of 3D Image Safety, AIST and NIST has bee collaborated from each of their view points, such as biomedical effects and device characteristics, respectively.
- 2. International standardization on 3D Image Safety has been done in the relevant working groups, in which both AIST and NIST participate, in ISO.
- 3. Further collaboration is necessary, especially on the innovatively developing display technologies.



#### Acknowledgement

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We sincerely appreciate the collaborative supports of both AIST and NIST.