Federal Information Security Educators (FISSEA)

Winter Forum

February 11, 2025 1:00pm – 4:00pm ET

#FISSEA | nist.gov/fissea



Notes and Reminders



Attendees are muted: Due to the number of attendees, all participant microphones and cameras are automatically muted



Webinar Recording: This webinar and the engagement tools will be recorded. An archive will be available at www.nist.gov/fissea.



Submitting Questions: Please enter questions and comments for presenters in the Zoom for Government Q&A. Chat has been disabled for this event.



CE/CPE credits: The CEU form will be available on the event page after the event.





Welcome and Opening Remarks



Marian Merritt

Deputy Director of NICE/FISSEA Lead National Institute of Standards and Technology Frauke Steinmeier FISSEA Co-Chair





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Serve on the Contest or Award Committees Email <u>fissea@nist.gov</u>



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EXCITE: EXploring the enhancement of Cyber security training through Immersive TEchnology

Dr. Sandra Scott-Hayward

QUB ACE-CSE Director Queen's University Belfast











EXCITE: EXploring the enhancement of Cyber security training through Immersive TEchnology

Dr. Sandra Scott-Hayward, QUB ACE-CSE Director

FISSEA Winter Forum – 11 February 2025

What is the ACE-CSE?



https://www.qub.ac.uk/ace-cse/





Department for Science, Innovation & Technology

Academic Centre of Excellence in Cyber Security Education



WHAT WE DO

We teach a range of cyber security modules to undergraduate students in the School of EEECS. Our certified Master's degree in <u>Applied Cyber Security</u> has been running since 2014. As part of developing cyber security expertise across degree pathways, we offer joint courses between Cyber Security and Law at Master's level, and offer guest cyber security lectures in multiple displines. Within our Leverhulme Interdisciplinary doctoral training programmes [<u>LINCS</u> and <u>LINAS</u>], postgraduate scholars explore cyber security challenges from a societal, economic and governmental perspective.

Since its foundation in 2000, the <u>Centre for Secure Information Technologies</u> (CSIT) at Queen's has developed a strong reputation in this critical technology area. We have been recognised as an ACE-CSR since 2011. CSIT played a leading role in the formation and evolution of the local oyber security duster, <u>NL Cyber</u>. Our strong industry engagement enables us to offer our students access to a vibrant cyber security cluster, and to provide a pipeline of high-quality graduates with table that are relevant for the future.

Find out more about what we've been up to over the last few months in our newsletter.

QUB | ACE-CSE: WHO WE ARE

Queen's is an ACE-CSE. An ACE-CSE is awarded from the National Cyber Security <u>Centre (NCSC)</u> to universities demonstrating escellence in cyber security education.

Our diverse ACE CSE team is led by <u>Dr Sandra Scott Hayward</u> from the School of Electronics, Electrical Engineering and Computer Science (EEECS), and is made up of staff from each faculty and professional services including information Services, People and Culture, and Careers.

Together, we are delivering Queen's cyber security strategy to strengthen cyber security awareness and knowledge across all education pathways, operational areas of the institution and the wider community.







CYBER SECURITY AWARENESS MONTH

October marked Cyber Awareness Month! In today's digital world, staying safe online is more important than ever-whether you're a student, academic, or young professional, you have a role to play in protecting your personal data and devices.

We've been running a social media awareness campaign with tips for staying safe online with the key message: Cyber Security is Everyone's Responsibility.



1044

PARTICIPANTS IN

GOLDEN PHISH

COMPETITION

the broader community!

>600 STUDENTS **25 STUDENTS** TAKING ISC2 COMPLETED THE ENTRY-LEVEL EXCITE CYBER SECURITY TRAINING EXPERIENCES Following on from the launch of We teamed up with an industry the EXCITE immersive cyber expert to offer students a short.

security experiences student. training in Autumn 2023, for 2024 we rolled out a web-browser based version of the immersive experiences. Over 600 students have tried the experiences with over 260 students completing the certificate. training.



= WELCOME =

Welcome to the inaugural edition of the QUB ACE-CSE newsletter! We're thrilled to bring you the latest news, insights, training opportunities, and events from our Academic Centre of Excellence in Cyber Security Education (ACE-CSE) initiatives. Together, we're advancing Queen's University's cyber security strategy by fostering a culture of cyber awareness and enhancing cyber security knowledge across educational pathways, institutional operations, and



You can read more on QUB News Website

GOLD =

awarded Queen's gold recogn

ACE-CSE programme after de

that it is delivering first-rate cybe

education on campus and prom

skills in its community.

The National Cyber Security Centre

from its

strating

ig cybe

er security

We hosted 3 visits with almost 100 Year 13 and 14 pupils with their teachers from Strathearn School, Dromore High School, Belfast Boys Model School and Fowle College.

The pupils were given a tour of the Computer Science Building and talks on Cyber Security, Artificial Intelligence and careers with Engineering and Computer Science.

Feedback from the Schools has been very positive with another 3 visits planned before the end of 2024.



The Digital and Information Services directorate ran two sessions of the Cyber Security Escape Room Challenge by the PSNI with 40 staff testing their problem-solving and cyber security knowledge in a race against the clock.

AHSS VR ROADSHOWS

STUDENT SECURITY

HACK 2024

Queen's Cyber Security

Society (QSEC) repres

had the opportunity to

techniques and threat-

develop data analysis

hunting skills.

Coordinated by the ACE-CSE School Ilaisons, the Faculty of AHSS held two roadshows to offer students the opportunity to try out the full virtual reality experience of the EXCITE cyber security training. Over two days, students from Law, HAPP, AEL, Social Sciences and Biological Sciences trialled the VR version.



15 YEARS OF BSIDES CSIT BELFAST

Secretary of State for 3 Cyber Security PhD Northern Ireland, The Rt Hon students presented their work at BSides Belfast, CSIT

Hilary Benn, opened CSIT's Cyber Security Summit sponsored the event and highlighting its importance were available to chat to on the global cyber security attendees about the various stage. This event celebrated cyber security courses 15 years of Research, available at QUB. neovation and Education in Cyber Security at Queen's.

SIMON WHITTAKER A team of five students from OSEC horted Simon Whittaker, Co-Founder and **CEO of Vertical Structure**, QUB at the Microsoft Ireland for an inspirational talk about Security Hack in Dublin, They joining the cyber security adustry and the importance of cyber evereness with regards to the Computer

Nisuse Act and how to be careful with it.

QSEC HOSTED



Gold Award



樾 Department for Science, Innovation & Technology



QUEEN'S UNIVERSITY BELFAST

Aim: To develop your understanding and awareness of cyber security

Why? As an Academic Centre of Excellence in Cyber Security Education (ACE-CSE), we believe that each student should have the opportunity to learn good cyber security practices that will benefit them in their student, work, and social lives.

What? A suite of cyber security immersive experiences presented in virtual 3D student-oriented scenarios (web application) supported with a set of resources to read/watch/do to learn more about good cyber security practices.



F Department for Science, Innovation & Technology

n association with



EXCITE – Overall Objective

The specific aim of EXCITE is to explore the potential to increase the efficacy of cyber security training for students through the use of immersive experiences supported by augmented and virtual reality (AR/VR) design.

Motivated by:

- Gap in provision of cyber security awareness training to 3rd-level students
- Low efficacy of 1-D/2-D training materials



EXCITE – Phase 1

Explored the cyber security experience of a diverse, multidisciplinary group of third-level students, and the suitability and effectiveness of a range of cyber security training materials.

FPS1	PS1 Case studies or characters that bring the scenario t					
FPS2	The capability for the student to self-check their knowl example, the inclusion of quizzes with explanations pr enhance learning.					
	The opportunity for the student to apply the knowledge 3D technology to recreate conditions, which mirror reases					
FPS3	is likely to encounter in their daily lives. In particular, in used to provide an opportunity for the student to apply stressful conditions.					

Format/Presentation/Structure (FPS)

Content

C1	Content which is directly relevant and relatable to student life. For example, the importance of backing up student work.
C2	Coverage of the "Digital Footprint".
C3	Coverage of best cyber security practice with social media.
C4	Coverage of cyber security at home/in student accommodation.
C5	Specific information for international students who may be especially vulnerable to cyber security attack due to their lack of familiarity with existing practices in the UK and/or use of multiple devices across different networks and regions.
C6	Practical guidance as to how to respond to a cyber security incident or how to apply cyber security best practices. For example, how to minimise exposure to cyber security attacks, what tools to use (e.g., password manager), what technical actions to take, and what to do if subjected to an attack.
C7	Training and guidance about use of tools such as Microsoft Teams, Zoom, TeamViewer etc.

EXCITE Phase 2 - Objective

Phase 2 focused on the **design and development** of a suite of cyber security immersive experiences presented in virtual 3D student-oriented scenarios e.g., student residence, university computer lab, coffee shop.

Two versions of the immersive experiences have been developed:

- A desktop application available for students to download and run on their own device supports broad accessibility of the training
- A VR headset application provides the fully immersive environment for focused, small group training.



EXCITE Phase 2 – Study Design

- Interdisciplinary Faculty of Arts, Humanities, and Social Sciences (AHSS), Faculty of Medicine, Health, and Life Sciences (MHLS), and the Faculty of Engineering and Physical Sciences (EPS))
- Student-oriented input from Phase 1 plus three stages of feedback storyboards, initial version of 3 experiences, full VR suite of experiences.
- Partnership with Zubr Virtual Reality (<u>https://zubr.co</u>), an organization experienced in immersive digital content creation for training/learning.



Stage 1 – Design – Storyboard Development

Moodboard Student room, library and cafe











Stage 2 – Prototype experiences



Stage 3 - VR Focus Groups





Satisfaction of requirements:

Req. No.	Requirement Description	Phase 2 design element				
FPS1	Case studies or characters that bring the scenario to life.	 ✓ Use of QUB locations – library, café, student room. ✓ Use of QUB branding within these scenarios e.g., posters, merchandise etc. ✓ Use of student characters in relevant scenarios e.g., <i>Social Engineering, Social</i> <i>Media Use</i> etc. 				
FPS2	The capability for the student to self- check their knowledge/understanding. For example, the inclusion of quizzes with explanations provided for incorrect answers to enhance learning.	 ✓ Inclusion of topic-related question pre- and post-experience. ✓ Gamified experiences to practice and then test knowledge/understanding e.g., <i>Password Guidance, Phishing</i> <i>Awareness.</i> ✓ Inclusion of feedback at the end of each gamified experience. 				
FPS3	The opportunity for the student to apply the knowledge. For example, by using 2D and 3D technology to recreate conditions, which mirror real world situations that the student is likely to encounter in their daily lives. In particular, immersive technology could be used to provide an opportunity for the student to apply knowledge in distracting and/or stressful conditions.	 ✓ Gamified experiences to practice and then test knowledge/understanding e.g., <i>Password Guidance, Phishing Awareness.</i> ✓ Use of QUB locations – library, café, student room. ✓ Use of student characters in relevant scenarios e.g., <i>Social Engineering, Social Media Use etc.</i> ✓ Timed experiences to create an element of pressure. 				



Satisfaction of requirements:

C1	Content which is directly relevant and relatable to student life. For example, the importance of backing up student work.	v v	Use of student cha scenarios e.g., So Media Use etc. Inclusion of device	aracters in r cial Engined	elevant ering, Social			
			students througho Canvas/Microsoft		Coverage of cyber security at home/in student accommodation.		* *	Inclusion of a student room scenario. Experiences linked to cyber security in the student accommodation e.g., <i>Social</i> <i>Engineering, Protecting your <u>Data</u> and Devices.</i>
C2	Coverage of the "Digital Footprint".	~	Specific experience Footprint) focused	C4				
C3	Coverage of best cyber security practice with social media.	V	Specific experienc focused on this to	C5	Specific information for international students who may be especially vulnerable to cyber security attack due to their lack of familiarity with existing practices in the UK and/or use of multiple devices across different networks and regions.		√ ×	Specific experience (<i>Social Engineering</i>) focused on this topic. Use of multiple devices across different networks/regions is not covered. However, services used by international students e.g., WeChat included.
				C6	Practical gu respond to a how to apply practices. Fo minimise ex attacks, wha password m actions to ta subjected to	idance as to how to a cyber security incident or y cyber security best or example, how to posure to cyber security at tools to use (e.g., anager), what technical ike, and what to do if an attack.	*	Specific experience (<i>Incident Reporting</i>) focused on this topic. Feedback, recommended <u>tools</u> and best practices included in all experiences.
				C7	Training and tools such a TeamViewe	l guidance about use of s Microsoft Teams, Zoom, r etc.	~	Information sheet shared on completion of training to cover links to guidance on use of common QUB tools.

Full experience - Training







Some student comments:

"Impressive!"

"I'm going to change my password now!"

"Excellent!"

"Very interactive"

"Really engaging, rather than Canvas training"

"It gamifies the experience of learning increasing the learning rate of the topic."

"Have learned more and is more engaging than watching a video or reading text."

"Pay attention a lot more."

"Cybersecurity is often taught to be boring. This experience shows that it need not be. I have not come across any other platform trying to teach cybersecurity through VR ... brings an element of excitement to an otherwise boring topic. Young people and students will have fun with this simply because of the way it is designed. They learn by doing rather than simply being told to do something."





This training is designed to develop your understanding and awareness of cyber security.









Trial - Certificate of Completion









EXCITE Phase 3 - Objective

Phase 3 focused on further development of the cyber security immersive experiences to **increase accessibility** and hence completion of the training and to make the application suitable for **deployment in other settings** (principally other ACE-CSE universities).

- A web-browser version of EXCITE.
- A generic (non-branded) version of the application (web-browser).
- A demo VR version with two experiences.



We invite you to complete the immersive cyber security training. Here is an idea of what to expect in the immersive training:



Click here to launch the immersive training in your web browser.

- 1. Log in as a new user (take a note of your user ID for later use).
- 2. Select your School from the drop-down menu.
- 3. Follow the instructions to complete the training.



National Cyber Security Centre

Department for Science, Innovation & Technology

Academic Centre of Excellence in Cyber Security Education



Lecture Notes in Networks and Systems 1213

Phil Legg Natalie Coull Charles Clarke *Editors*

Advances in Teaching and Learning for Cyber Security Education

🕗 Springer

EXCITE: EXploring the enhancement of Cyber security training through Immersive TEchnology

Sandra Scott-Hayward^(EI), Michelle Butler, and Carole Parsons

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Abstract. The goal of the EXCITE (EXploring the enhancement of Cyber scentity training through Immersive TEchnology) project was to explore the potential to increase the efficacy of cyber security training for third-level students through the use of immersive experiences supported by virtual reality design. In the first phase of the EXCITE project, we explored the cyber security experience of a diverse, multi-disciplinary group of third-level students, their views on the suitability and effectiveness of cyber security training materials, and their perspectives on the potential use of immersive technologies in cyber security training. Based on our findings in Phase 1. Phase 2 focused on the design and development of a suite of cyber security immersive experiences presented in virtual three-dimensional student-oriented scenarios e.g., student restdence, university computer lab, café. The experiences cover the topics of Password Guidance, Phishing Awareness, Social Engineering, Your Digital Footprint, Social Media Use, Scenre Remote Working, Protecting Your Data and Devices, and Incident Reporting. In this chapter, the design of each phase of EXCITE is presented, along with its findings, feedback from students, and recommendations based on the experience of rolling out the cyber security awareness experiences in a university.

1 Introduction

Universities are key contributors to the economy, skills development, and innovation in the UK. In making this contribution, they handle personal and research data, intellectual property, and other assets, each of which has significant value to others. Further, those individuals that come to university learn the foundational skills, across all disciplines, upon which they build their careers; this represents a significant opportunity to bring cyber security knowledge to a broad spectrum of industries and roles to strengthen digital security for years to come. In the EXCITE project, the potential to increase the efficacy of cyber security training for students through the use of immersive experiences supported by augmented and virtual reality (AR/VR) design were explored.

There were two main motivations driving EXCITE. Firstly, a gap in the provision of cyber security awareness training that is broadly accessible to all

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Thank you

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Are There Any Questions?





Supercharging the Cybersecurity Industry Through Disability Inclusion

Dr. Kirk Adams

Managing Director Innovative Impact, LLC







Supercharging the Cybersecurity Industry Through Disability Inclusion

Dr. Kirk Adams, Managing Director, Innovative Impact LLC

About the Speaker

- Dr. Kirk Adams
- Former CEO, American Foundation for the Blind
- Managing Director, Innovative Impact LLC
- Advocate for disability inclusion and employment
- Expert in cross-sector collaboration

The Challenge

- Critical shortage in cybersecurity professionals
- 700,000+ unfilled positions in US
- 70% unemployment rate among blind adults
- Untapped talent pool with unique capabilities

The APEX Program Solution

- Partnership between Innovative Impact and Novacoast
- Virtual training program for blind individuals
- CompTIA Network+ and Security+ certifications
- Job placement through Novacoast's staffing division
- www.theapexprogram.com

Multi-Sector Alignment

- Government: Vocational Rehabilitation funding
- Corporate: Novacoast and industry partners
- Nonprofit: Vision-specific organizations
- Community: Blind individuals and families
- Reference: 'Forces for Good' framework
Disability as Strength

- Resilience and adaptability
- Creative problem-solving
- Attention to detail
- Advanced communication skills
- Reference: 'The Talent Code' principles

Success Through Partnership

- VisionServe Alliance network
- National Federation of the Blind
- American Council of the Blind
- Local chapters and leaders nationwide

Corporate Leadership Examples

- Microsoft's inclusive hiring initiatives
- Walgreens' distribution center model
- ROI of disability inclusion

The Vocational Rehabilitation Model

- Federal/state funding structure
- Training and certification coverage
- Support services
- Employment outcomes

Nonprofit Network

- VisionServe Alliance
- 150+ member organizations
- Employment services
- Local expertise and support

Call to Action

Visit <u>www.theapexprogram.com</u>

- Training programs: Partner with APEX
- Employers: Access trained talent
- VR professionals: Fund participants
- Blind individuals: Start your cybersecurity career

Contact Information

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- Innovative Impact LLC
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- kirkadams@drkirkadams.com



Are There Any Questions?





Privacy Evolved: How to Teach, Train, and Thrive Amid Regulation Change

Sanford Weinberg

CyberSecurity Speaker, Professor, and Consultant SpeakcyberSecurity.com







Privacy and Cybersecurity Evolved:

How to teach, simplify, and thrive amid constant regulation changes

FISSEA Winter Forum: February 11, 2025



Sanford Weinberg - SpeakCyberSecurity.com sanford@speakcybersecurity.com linkedin.com/in/sweinberg



Legislation Numbers 2020 - 2024

Federal Privacy / Cybersecurity Proposed	215
State Privacy / Cybersecurity Proposed	290
Federal AI Bills Proposed	112
State Al Bills Proposed	74

How do we effectively teach this?





First – Get to know the end-user's pain

Second -- Give them strategies along with knowledge and tools to lessen their pain.

Seek first to understand, then to be understood – Steven Covey



How do you eat an elephant?

How do we make it less overwhelming and less stressful? What do they need?

Make it easier to analyze of the laws
 Simplify what needs to be implemented
 Reduce the amount of work to implement

Questions:

What might it take to implement those requirements?
Who would be involved with implementing those changes (job titles or departments
What might the timeframe needed to implement some of those new requirements?
If you are involved with implementing those requirements, How might you feel about trying to keep up with those numbers of new laws and

what is needed?

Data Regulatory - Dirty Dozen

Consumer Data Rights, Tracking & Protections	Biometric Data & Facial Recognition Regulations	Data Breach Notification Requirements	Children's Online Privacy & Safety
Cross-Border Data Transfers	Health Information Privacy (PHI Protection)	Sensitive Personal Data Protection	Algorithmic Transparency & Data Usage Disclosure
Right to Be Forgotten & Data Deletion Rights	Privacy Rights for Employees & Workplace Monitoring	Smart Device & IoT Data Privacy	Data Retention & Expiration Policies

Further Simplification: Breakdown of types

- 1. Identity and Permissions
- 2. Sensitive Personal Information (PII, PHI, Financial)
- 3. Data leakage (Reporting, Containment, Restoration, Repair)
- 4. Individual data rights (access to their data, correction of their data, removal of data (and non-removal rights)
- 5. Tracking and selling of user activity and information



Most Restrictive Legislation by Category

Торіс	Most Restrictive State Law (USA)	Most Restrictive Federal Law (USA)	Most Restrictive International Law
	California Privacy Rights Act	American Privacy Rights Act	General Data Protection
Consumer Data Rights & Protections	(CPRA) (2023)	(Proposed 2024)	Regulation (GDPR) - EU
	Illinois Biometric Information		
Biometric Data & Facial Recognition	Privacy Act (BIPA) (2008,		
Regulations	Amended 2023)	No comprehensive federal law	GDPR (EU) & Canada's PIPEDA
	California's Data Breach	No unified federal law, FTC guidelines	GDPR (EU) – 72-hour breach
Data Breach Notification Requirements	Notification Law (SB-24, 2022)	& CIRCIA (2022) apply	notification rule
			UK's Age-Appropriate Design
	California Age-Appropriate	Children's Online Privacy Protection	Code (2020), EU's GDPR
Children's Online Privacy & Safety	Design Code Act (2022)	Act (COPPA) - 1998	(Children's Rights)
	California CPRA (2023) with	No comprehensive law, FTC	GDPR's Data Transfer
Cross-Border Data Transfers	restrictions	enforcement applies	Mechanisms (EU), China's PIPL
	California Confidentiality of		
Health Information Privacy (PHI	Medical Information Act (CMIA)	Health Insurance Portability and	GDPR (EU) & Australia's Privacy
Protection)	(Expanded 2021)	Accountability Act (HIPAA) - 1996	Act (1988, updated 2022)
Sensitive Personal Data Protection	New York SHIELD Act (2019)	No specific federal law	GDPR (EU), Brazil's LGPD
		Proposed under the American Data	
Algorithmic Transparency & Data Usage	e Colorado Privacy Act (CPA) -	Privacy and Protection Act (ADPPA) -	
Disclosure	2023	2022	EU AI Act (Finalizing 2024)
Right to Be Forgotten & Data Deletion			
Rights	California CPRA (2023)	No comprehensive federal law	GDPR (EU), Brazil's LGPD
Privacy Rights for Employees &	New York AI Employment Law		GDPR (EU) Employment
Workplace Monitoring	(2023)	No federal law	Provisions

Use Al to help you slay the dragon (Just make sure to verify)

- 1. Regulatory Summaries
- 2. Pending Legislation Tracking
- 3. Compliance Comparisons
- 4. Automated Compliance Gap Identification
- 5. Checking for specifics like Breach Notification Requirements
- 6. Privacy Impact Assessments
- 7. Automated Contract Review
- 8. Data Localization Requirements
- 9. Regulatory changes or updates (like CCPA and others)
- 10.State Level vs. Federal-Level Differences
- 11.Overlap between Industry Frameworks and Legal Mandates
- 12. Privacy-by-Design and Security-By Design Guidance

(As always, consult real legal counsel)



Questions or Comments

Privacy and Cybersecurity Evolved:

How to teach, simplify, and thrive amid constant regulation changes

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Are There Any Questions?





Federal Information Security Educators (FISSEA) Winter Forum BREAK The Forum will resume at 2:55pm ET

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Welcome Back!

Frauke Steinmeier

FISSEA Co-Chair







Board-Level Reporting

Ryan Leirvik CEO NEUVIK







Board-Level Reporting Ryan Leirvik, CEO



February 11, 2025

Discussion Document for



1 Executives do not always have the context to know what questions to ask regarding cyber program / training effectiveness

2 Communicating the strength / weakness of cyber risk awareness programs becomes challenging due to various degrees of understanding

3 One approach that has worked is a **simplified message, leveraging core components of current NIST guidance** in an executive-consumable narrative

1 Risk is not always well defined, leading to confusion



Threats, vulnerabilities, and/or likelihood ≠ Risk

1 Approach: Use NISTIR 7621r1 to categorically separate "risk" components and use language executives already know

"Risk is a function of threats, vulnerabilities, the likelihood of an event, and the potential impact such an event would have to the organization"*



*From NISTIR 7621 Revision 1 Small Business Information Security: The Fundamentals

2 Impact is not always well defined, leading to disconnect between impact categories and cost



Impact (e.g., damage to information systems, regulatory fines) ≠ actual cost

Impacts* may include:



Damage to information or information systems



Regulatory fines and penalties / legal fees



Decreased productivity



Loss of information critical in running your business



An adverse reputation or loss of trust from customers



Damage to your credit and inability to get loans from banks

Loss of business income

*Categories published in the NISTIR 7621 Revision 1 Small Business Information Security: The Fundamentals

With an understanding of impact components, **qualitative risk metrics become simpler to craft, more compelling, and Board-ready** for a risk narrative

3 Align to CSF: Offer specific measures that meet the intent of each Function

FUNCTION*	DESCRIPTION	PROPOSED ACTIVITIES	Sample MEASURES
GOVERN	The organization's cybersecurity risk management strategy, expectations, and policy are established, communicated, and monitored.	 Implement on-time strategic program management Increase efficiency of cybersecurity team Increase hiring to fill gaps in headcount resourcing 	 % of strategic cybersecurity initiatives on time # of cybersecurity employees Cybersecurity FTE count as % of IT FTEs % budget utilization against key milestones, e.g., projected Q1 spend
IDENTIFY	The organization's current cybersecurity risks are understood.	 Update Asset Management program Conduct in-depth Risk Assessments Remove and replace legacy assets 	 % of assets reviewed for criticality % of employees passing annual Cybersecurity Awareness training # of out-of-date systems operating % of supply chain / 3rd parties with up-to-date compliance / attestation
PROTECT	Safeguards to manage the organization's cybersecurity risks are used.	 Access Control Awareness and Training Data Security Maintenance of critical assets 	 % of privileged accounts under privileged access control % of applications monitored for appropriate data quality use Mean Time to Patch (MTTP) – defined as date from when vulnerability comes out vs. patching occurs
DETECT	Possible cybersecurity attacks and compromises are found and analyzed.	 Continuous Monitoring Detection Processes Faster response to anomalies and events 	Mean Time to Detect (MTTD)
RESPOND	Actions regarding a detected cybersecurity incident are taken.	 Improve response planning Quicken mitigation strategies 	 Mean Time to Respond # of unremediated critical vulnerabilities after 30 days
RECOVER	Assets and operations affected by a cybersecurity incident are restored.	 Perform active recovery planning (internal, 3rd parties) Improve communications during recovery 	 # response plans tested in [X time horizon, e.g., annual] # SLAs out of compliance due to incidents

Methodology informed by Understand, Manage, and Measure Cyber Risk®

3 Set up for trending and long-term reporting

FUNCTION*	DESCRIPTION	SAMPLE MEASURES	CURRENT	GOAL	TREND
GOVERN	The organization's cybersecurity risk management strategy, expectations, and policy are established, communicated, and monitored.	 % of strategic cybersecurity initiatives on time # of cybersecurity employees Cybersecurity FTE count as % of IT FTEs % budget utilization against key milestones, e.g., projected Q1 spend 	•% •#	•% •#	
IDENTIFY	The organization's current cybersecurity risks are understood.	 % of assets reviewed for criticality % of employees passing annual Cybersecurity Awareness training # of out-of-date systems operating % of supply chain / 3rd parties with up-to-date compliance / attestation 	•% •%	•% •%	
PROTECT	Safeguards to manage the organization's cybersecurity risks are used.	 % of privileged accounts under privileged access control % of applications monitored for appropriate data quality use Mean Time to Patch (MTTP) – defined as date from when vulnerability comes out vs. patching occurs 	•% •%	•% •%	
DETECT	Possible cybersecurity attacks and compromises are found and analyzed.	Mean Time to Detect (MTTD)	• XYZ	• XYZ	
RESPOND	Actions regarding a detected cybersecurity incident are taken.	 Mean Time to Respond # of unremediated critical vulnerabilities after 30 days 	• XYZ •#	• XYZ •#	
RECOVER Methodology info	Assets and operations affected by a cybersecurity incident are rffiet05gdJnderstand, Manage, and N	 # response plans tested in [X time horizon, e.g., annual] # SLAs out of compliance due to incidents 	•# •#	•# •#	



Are There Any Questions?




Next-Gen Cybersecurity Education: Using Generative AI to Rapidly Produce Cybersecurity Learning

Jim Wiggins

Chief Executive Officer FITSI - Federal IT Security Institute







Next-Gen Cybersecurity Education Using Generative Al to Rapidly Produce Cybersecurity Learning

Jim Wiggins Chief Executive Officer Federal IT Security Institute

> FISSEA Winter Forum Date: 02/10/25

> > Version: Arial, 10



Agenda

- Introduction
- Challenges with Content Creation
- Overview of Generative AI
- Role of Prompting
- Use Cases in Cyber Content Creation
- Use Case #1 Creating Learning Objectives
- Use Case #2 Creating Slides
- Use Case #3 Creating Lab Activities
- Use Case #4 Creating Case Studies
- Use Case #5 Creating Quizzes and Assessments
- Leading Practice #1 Incorporate Educational Frameworks
- Leading Practice #2 Uploading Sources Materials
- Leading Practice #3 Use Web Search for Current Information
- Leading Practice #4 Use "Chain of Thought" in Prompting
- Leading Practice #5 Separate Modules into different Chats
- Leading Practice #6 Use SMEs to Review all Content
- Leading Practice #7 Use the Appropriate AI Subscription Model to Protect Your Content
- Samples
- Q&A
- Resources
- Contact Information

Introduction



Jim Wiggins

- Chief Executive Officer of the Federal IT Security Institute
- Cybersecurity Trainer and Information Security Practitioner
- O 28 of experience in IT
- O 23 of experience in IT security
- O 1.75 years of experience in Generative AI
 - Trained Over 1000 Students in Generative AI
 - 500+ National Risk Management Center
 - 400+ Defense Information Systems Agency
 - O 90+ Department of Interior
 - O 90+ ISACA-GWDC Chapter
- Working on a Master's in Assessment Testing and Measurement at GWU

Challenges with Content Creation

- Manual methods remain timeconsuming
- Rapid threats challenge content
- Expert input burdens production



Overview of Generative AI



- Al automates content production
- Advanced models drive generation
- Tailored outputs meet demands

Role of Prompting

- Precise prompts guide output
- Structured input refines content
- Prompts ensure relevance



Use Cases in Cyber Content Creation



- Diverse materials via Al
- Automates objectives, slides, labs
- Supports updated engaging content

Use Case #1 – Creating Learning Objectives

- Clear, measurable objectives generated
- Aligned objectives boost clarity
- Accelerates framework development



Use Case #1 – Creating Learning Objectives

Demo



Use Case #2 – Creating Slides



- Automated slide deck generation
- Consistent visual presentation formats
- Dynamic updates mirror trends

Use Case #2 – Creating Slides





Use Case #3 – Creating Lab Activities

- Realistic lab scenarios simulated
- Interactive exercises enhance practice
- Hands-on labs reinforce theory



Use Case #3 – Creating Lab Activities

Demo



Use Case #4 – Creating Case Studies



- Detailed incident narratives generated
- Structured analysis of incidents
- Bridges theory with practice

Use Case #4 – Creating Case Studies

Demo



Use Case #5 – Creating Quizzes and Assessments

- Dynamic quiz generation automated
- Assessment items updated continuously
- Standardized evaluation of learning



Use Case #5 – Creating Quizzes and Assessments





Leading Practice #1 – Incorporate Educational Frameworks



Gen Al knows about educational frameworks O Bloom's Taxonomy OADDIE OWebb's Depth of Knowledge O Mager's Performance **Objectives**

Leading Practice #2 – Uploading Source Materials

- Upload verified source materials
- Establishes robust data foundation
- Ensures content accuracy traceability



Leading Practice #3 - Use Web Search for Current Information

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- Use web search for updates
- Verify sources for accuracy
- Integrate realtime threat data

Leading Practice #4 – Use "Chain of Thought" in Prompting

RISEN Example

RISEN Template.txt × +	-		×
File Edit View	* ∕⁄	8	\$
[Role]: As a [insert role here], perform the following task.			
[Instructions]: [Insert clear, detailed instructions about the Include any necessary context, data, or background inform	task mati	k. on.]	
[Steps]: 1. [Insert step 1] 2. [Insert step 2] 3. [Insert step 3]			
[End Goal]: The goal is to [insert desired outcome or resu	lt].		
[Narrowing]: Ensure that the response is [insert constraint word count, tone, format, or other specific requirements].	ts su	ich a	IS

Leading Practice #5 – Separate Modules into Different Chats



- Segment content into modules
- Distinct topics for clarity
- Optimizes focused AI interactions

Leading Practice #6 – Use SMEs to Review All Content

- SMEs review generated content
- Ensures technical accuracy rigor
- Integrates expert feedback continuously



Leading Practice #7 – Use Appropriate AI Subscription Model



- Select secure Al subscription
- Protect proprietary content integrity
- Implement controlled access measures

Samples







FedRAMP
 NIST CSF
 Gen Al for
 2.0
 Cyber
 Auditors









Use the QR Code



Contact Information



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Are There Any Questions?





Closing Remarks



Marian Merritt Deputy Director NICE National Institute of Standards and Technology



FISSEA Co-Chair



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Serve on the Contest or Award Committees Email <u>fissea@nist.gov</u>



Submit a presentation proposal for a future FISSEA Forum https://www.surveymonkey.com/r/fisseacallforpresentations





SAVE THE DATE

Federal Information Security Educators (FISSEA) Spring Forum May 13, 2025

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THANK YOU

We look forward to receiving your feedback via the post-event survey!

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