



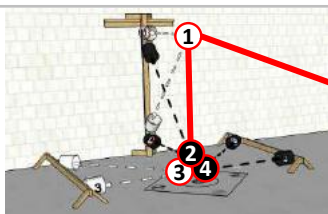
LEVEL 4 | OBSTRUCTED PAYLOAD FUNCTIONALITY

Perform 5 different flight paths to triangulate around the dual bucket rails. Each flight path includes alignments with perpendicular buckets then angled buckets using zoom and exposure control to identify recessed targets.

- All sequences have 10 positions with 20 buckets to score: **1 2 3 4 – 3 2 1 – 2 3 4** (*forward–reverse–forward*)
- Score **ALIGNMENT POINTS** by capturing a **SINGLE IMAGE** of the inscribed rings to verify alignments during or after the trial: **UNBROKEN RINGS** (5 pts), **BROKEN RINGS** (1 pt).
- Score **ACUITY POINTS** by calling out the 5 increasingly small **VISUAL ACUITY TARGET GAPS** (1 pt each).
- Start timer at launch and end after the last task is completed. Trial time limits are typically 5 minutes each (25 minutes to complete all 5 tests) although organizations may set their own trial time limits and passing scores.
- Extreme deviations from the intended flight path, or contact with any object, ends the trial to ensure safety.

PERCH

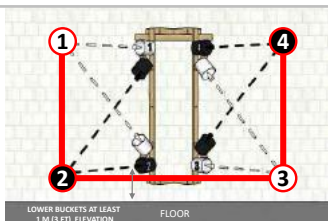
PAY 6



- Land or hover just above the ground within proximity to a wall or obstacle with additional ground obstacles on both sides. Launch and land repeatedly if necessary to score all buckets in the sequence of perch tasks.
- Inspect **vertical** and **horizontal** object features **all around the aircraft**.
- **Complete 10 positions to score up to 50 Alignment points and 50 Acuity points.**

WALL

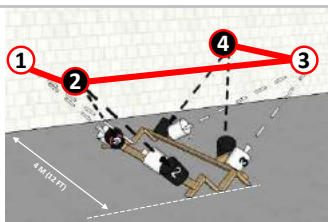
PAY 7



- Fly within proximity to a wall or obstacle at **45 degrees from forward** of the aircraft.
- Inspect **vertical** object features **upward** and **downward**.
- **Complete 10 positions to score up to 50 Alignment points and 50 Acuity points.**

GROUND

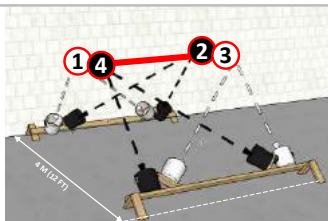
PAY 8



- Fly within proximity to a wall or obstacles at **90 degrees from forward** of the aircraft.
- Inspect **horizontal** object features **leftward** and **rightward**.
- **Complete 10 positions to score up to 50 Alignment points and 50 Acuity points.**

ALLEY

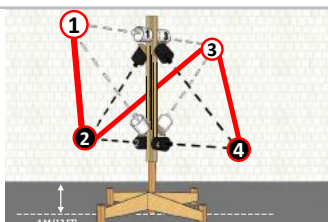
PAY 9



- Fly within proximity to a wall or obstacle in **front of the aircraft (0 degrees)** and **behind the aircraft (180 degrees)**.
- Inspect **horizontal** object features **leftward** and **rightward**.
- **Complete 10 positions to score up to 50 Alignment points and 50 Acuity points.**

POST

PAY 10



- Fly within proximity to a post and wall or obstacle and pass between the post and the wall.
- Inspect **vertical** object features **upward** and **downward** all around the post.
- **Complete 10 positions to score up to 50 Alignment points and 50 Acuity points.**

VERSION 2023A

LEVEL 4 | OBSTRUCTED
PAYLOAD FUNCTIONALITY



Pilot LAST Name _____
 Pilot FIRST Name _____
 Pilot Organization _____
 Drone Make _____
 Drone Model _____
 Facility Location _____
 Date (YYYY/MM/DD) _____ Team #: _____

PROCTOR NAME _____

BUCKET DIAMETER 4 IN (10 CM) 8 IN (20 CM) (CIRCLE ONE)		VISIBILITY LIGHTED 300+ LUX DIM 1-300 LUX DARK < 1 LUX (CIRCLE ONE)	WIND AVERAGE _____ MPH GUSTS _____ MPH (FILL IN)	PILOT VIEW LINE OF SIGHT FACINE LANE OPTIONAL V.O. INTERFACE ONLY BACK TO LANE MANDATORY V.O. (CIRCLE ONE)	TIME LIMIT 5 MIN 10 MIN _____ MIN (CIRCLE ONE OR FILL IN)
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ALIGNMENT SCORE: Circle points for images with UNBROKEN RINGS (5 pts), BROKEN RINGS (1 pt), Draw a line through all incomplete.
ACUITY SCORE: Circle correctly identified GAP DIRECTIONS in the answer key (1 pt each).

PERCH (PAY 6)	WALL (PAY 7)	GROUND (PAY 8)	ALLEY (PAY 9)	POST (PAY 10)
21 IMAGES TO CAPTURE • 1 PRE-LAUNCH • 20 ALIGNMENTS • WHILE PERCHED	21 IMAGES TO CAPTURE • 1 PRE-LAUNCH • 20 ALIGNMENTS	21 IMAGES TO CAPTURE • 1 PRE-LAUNCH • 20 ALIGNMENTS	21 IMAGES TO CAPTURE • 1 PRE-LAUNCH • 20 ALIGNMENTS	21 IMAGES TO CAPTURE • 1 PRE-LAUNCH • 20 ALIGNMENTS

ALIGNMENT		ACUITY	
BUCKET SEQUENCE	IMAGE POINTS	CIRCLE CORRECT GAPS (1 POINT EACH)	
1	5 1		
1A		TR B TR L BR	
2	5 1	WHILE PERCHED	
2A		L BR T TL R	
3	5 1		
3A		BR T TL R BL	
4	5 1		
4A		T BL B TR L	
3	5 1		
3A		BR T TL R BL	
2	5 1	WHILE PERCHED	
2A		L BR T TL R	
1	5 1		
1A		TR B TR L BR	
2	5 1	WHILE PERCHED	
2A		L BR T TL R	
3	5 1		
3A		BR T TL R BL	
4	5 1		
4A		T BL B TR L	
SCORE		SCORE	
	/50		/50

ALIGNMENT		ACUITY	
BUCKET SEQUENCE	IMAGE POINTS	CIRCLE CORRECT GAPS (1 POINT EACH)	
1	5 1		
1A		TR B TR L BR	
2	5 1		
2A		L BR T TL R	
3	5 1		
3A		BR T TL R BL	
4	5 1		
4A		T BL B TR L	
3	5 1		
3A		BR T TL R BL	
2	5 1		
2A		L BR T TL R	
1	5 1		
1A		TR B TR L BR	
2	5 1		
2A		L BR T TL R	
3	5 1		
3A		BR T TL R BL	
4	5 1		
4A		T BL B TR L	
SCORE		SCORE	
	/50		/50

ALIGNMENT		ACUITY	
BUCKET SEQUENCE	IMAGE POINTS	CIRCLE CORRECT GAPS (1 POINT EACH)	
1	5 1		
1A		TR B TR L BR	
2	5 1		
2A		L BR T TL R	
3	5 1		
3A		BR T TL R BL	
4	5 1		
4A		T BL B TR L	
3	5 1		
3A		BR T TL R BL	
2	5 1		
2A		L BR T TL R	
1	5 1		
1A		TR B TR L BR	
2	5 1		
2A		L BR T TL R	
3	5 1		
3A		BR T TL R BL	
4	5 1		
4A		T BL B TR L	
SCORE		SCORE	
	/50		/50

ALIGNMENT		ACUITY	
BUCKET SEQUENCE	IMAGE POINTS	CIRCLE CORRECT GAPS (1 POINT EACH)	
1	5 1		
1A		TR B TR L BR	
2	5 1		
2A		L BR T TL R	
3	5 1		
3A		BR T TL R BL	
4	5 1		
4A		T BL B TR L	
3	5 1		
3A		BR T TL R BL	
2	5 1		
2A		L BR T TL R	
1	5 1		
1A		TR B TR L BR	
2	5 1		
2A		L BR T TL R	
3	5 1		
3A		BR T TL R BL	
4	5 1		
4A		T BL B TR L	
SCORE		SCORE	
	/50		/50

ALIGNMENT		ACUITY	
BUCKET SEQUENCE	IMAGE POINTS	CIRCLE CORRECT GAPS (1 POINT EACH)	
1	5 1		
1A		TR B TR L BR	
2	5 1		
2A		L BR T TL R	
3	5 1		
3A		BR T TL R BL	
4	5 1		
4A		T BL B TR L	
3	5 1		
3A		BR T TL R BL	
2	5 1		
2A		L BR T TL R	
1	5 1		
1A		TR B TR L BR	
2	5 1		
2A		L BR T TL R	
3	5 1		
3A		BR T TL R BL	
4	5 1		
4A		T BL B TR L	
SCORE		SCORE	
	/50		/50

ELAPSED TIME (MM : SS) _____

PASS CIRCLE ONE FAIL

PASS CIRCLE ONE FAIL

PASS CIRCLE ONE FAIL

PASS CIRCLE ONE FAIL

PASS CIRCLE ONE FAIL