

Toward a “Periodic Table” of Bugs or How Can I Really Tell What’s Wrong With My Code?

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Outline

- **The “Science” of Weaknesses**
- **Our Nomenclature**
- **Examples of Applying Our Approach**
- **Using This Work**

Precise Medical Vocabulary

- Medical professionals have terms to precisely name muscles, bones, organs, conditions, diseases, and so forth.



Figure 2: Computed tomography of a comatose patient with a left temporal epidural haematoma, right parenchymal temporal lobe haematoma, and a right convexity subdural haematoma before and after craniotomy and evacuation of haematomas

Common Nomenclature

Common Weakness Enumeration (CWE)

- A “dictionary” of every *class* of bug or flaw in software
- More than 600 distinct classes, e.g., buffer overflow, directory traversal, OS injection, race condition, cross-site scripting, hard-coded password, and insecure random numbers

<http://cwe.mitre.org/>

Common Vulnerability Enumeration (CVE)

- A list of *instances* of security vulnerabilities in software
- More than 9000 CVEs were assigned in 2014
Heartbleed is CVE-2014-0160
- NIST’s National Vulnerability Database (NVD) has fixes, severity ratings, etc. for CVEs

<https://cve.mitre.org/>

Common Weakness Enumeration (CWE) is a Mess

- **CWE is widely used - by far the best dictionary of software weaknesses. Many tools, projects, etc. are based on CWE.**
- **But definitions are imprecise and inconsistent.**
- **CWEs are “coarse grained”: they bundle lots of stuff, like consequences and likely attacks.**
- **The coverage is uneven, with some combinations well represented and others not represented at all.**
- **No mobile weaknesses, eg., battery drain, physical sensors (GPS, gyro, microphone, hi-res camera), unencrypted wireless communication, etc.**

Definitions are Imprecise

- **CWE-119: Improper Restriction of Operations within the Bounds of a Memory Buffer:**

“The software performs operations on a memory buffer, but it can read from or write to a memory location that is outside of the intended boundary of the buffer.”

- ***Note that “read from or write to a memory location” is not tied to the buffer!***

Overflow Has Gaps in Coverage

- **CWE-124: Buffer Underwrite ('Buffer Underflow')** and **CWE-120: Buffer Copy without Checking Size of Input ('Classic Buffer Overflow')** vs.
- **CWE-121: Stack-based Buffer Overflow** and **CWE-122: Heap-based Buffer Overflow**
- **CWE-127: Buffer Under-read** and **CWE-126: Buffer Over-read**
- *but no read-stack and read-heap versions.*

... and a buncha' others, too

- **CWE-123: Write-what-where Condition**
- **CWE-125: Out-of-bounds Read**
- **CWE-787: Out-of-bounds Write**
- **CWE-786: Access of Memory Location Before Start of Buffer**
- **CWE-788: Access of Memory Location After End of Buffer**
- **CWE-805: Buffer Access with Incorrect Length Value**
- **CWE-823: Use of Out-of-range Pointer Offset**

Path Traversal is too Detailed

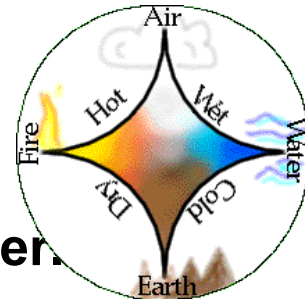
- **CWE-23: Relative Path Traversal**
- **CWE-24: Path Traversal: '../filedir'**
- **CWE-25: Path Traversal: '/../filedir'**
- **CWE-26: Path Traversal: '/dir/../filename'**
- **CWE-27: Path Traversal: 'dir/../../filename'**
- **CWE-28: Path Traversal: '..\filedir'**
- **CWE-29: Path Traversal: '..\filename'**
- **CWE-30: Path Traversal: '\dir..\filename'**
- **CWE-31: Path Traversal: 'dir\..\filename'**
- **CWE-32: Path Traversal: '...' (Triple Dot)**
- **CWE-33: Path Traversal: '....' (Multiple Dot)**
- **CWE-34: Path Traversal: '....//'**
- **CWE-35: Path Traversal: '.../...//'**

Other Bug Descriptions Have Problems, Too.

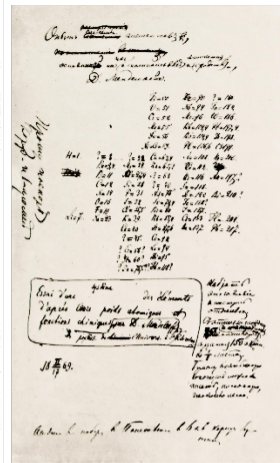
- **Software Fault Patterns (SFP)**
 - “factor” weaknesses into parameters, but
 - don’t include upstream causes or consequences,
 - and are based solely on CWEs.
- **Semantic Templates**
 - collect CWEs into four general areas
 - Software-fault
 - Weakness
 - Resource/Location
 - Consequences
 - but are guides to aid human comprehension.

We don't (yet) know the best structure for bug descriptions.

Periodic Table Took Centuries



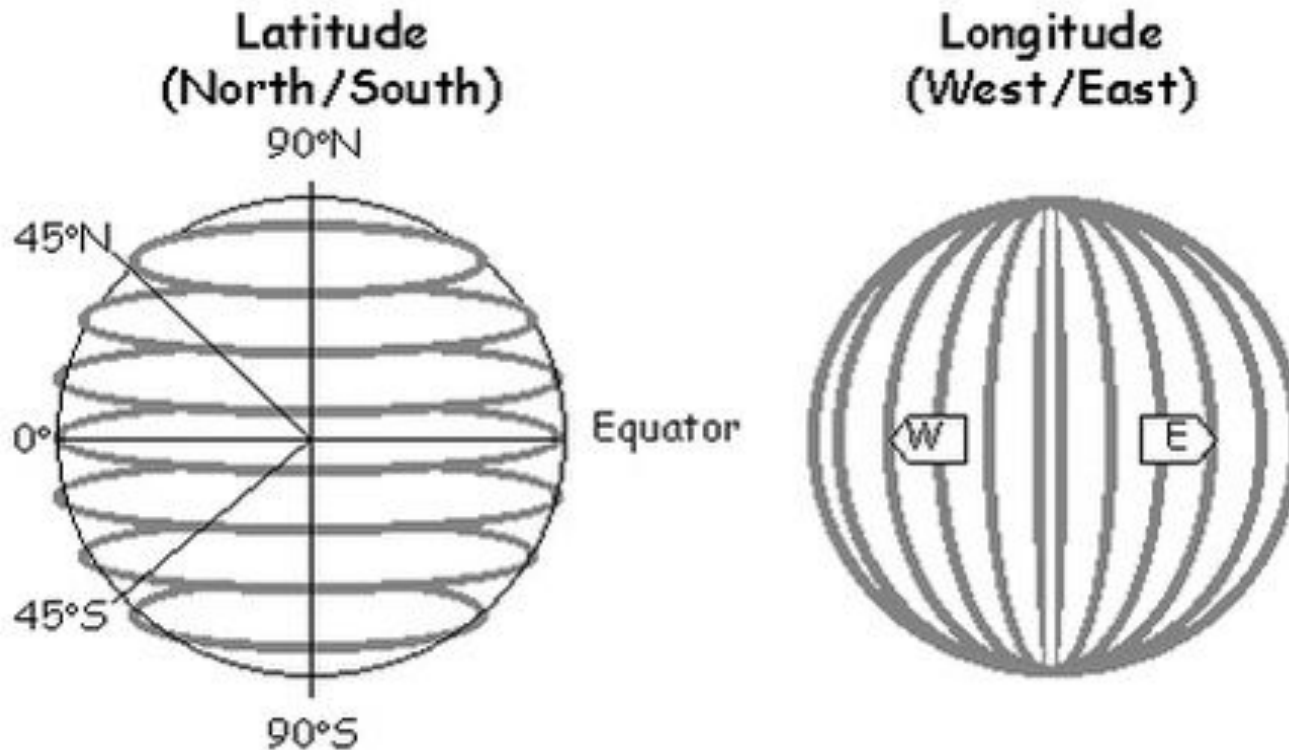
- Greeks used the terms *element* and *atom*.
- Aristotle: everything is a mix of Earth, Fire, Air, or Water.
- Alchemists in the Middle Ages cataloged materials like alcohol, sulfur, mercury, and salt.
- Lavoisier listed 33 elements and distinguished metals and non-metals.
 - including oxygen, nitrogen, hydrogen, phosphorus, mercury, zinc, sulfur, *light*, and *caloric*.
- Dalton realized “atoms of same element are identical in all respects, particularly weight.”
- Mendeleev’s table embodied centuries of knowledge that reflects atomic structure and forecast properties of missing elements.



The Periodic Table of the Elements

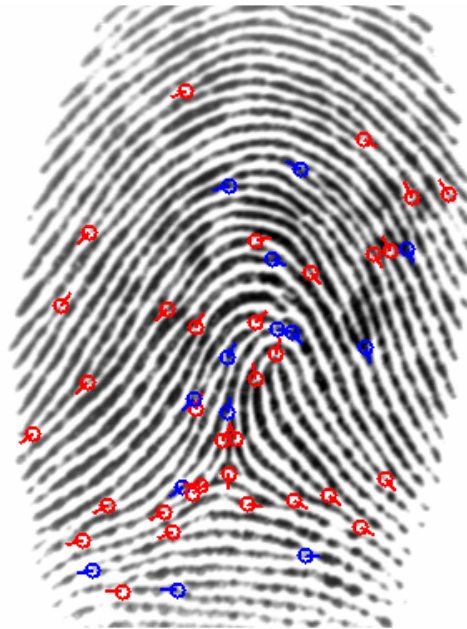
1	2											18					
H	He																
3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18		
Li	Be	B	C	N	O	F	Ne										
19	20	21	22	23	24	25	26	27	28	29	30	31	32	33	34	35	36
Na	Mg	Al	Si	P	S	Cl	Ar										
37	38	39	40	41	42	43	44	45	46	47	48	49	50	51	52	53	54
K	Ca	Sc	Ti	V	Cr	Mn	Fe	Co	Ni	Cu	Zn	Ga	Ge	As	Se	Br	Kr
55	56	57	58	59	60	61	62	63	64	65	66	67	68	69	70	71	72
Rb	Sr	Y	Zr	Nb	Mo	Tc	Ru	Rh	Pd	Ag	Cd	In	Sn	Sb	Te	I	Xe
87	88	89	90	91	92	93	94	95	96	97	98	99	100	101	102	103	104
Cs	Ba	La	Ce	Pr	Nd	Pm	Sm	Eu	Gd	Tb	Dy	Ho	Er	Tm	Yb	Rn	
107	108	109	110	111	112	113	114	115	116	117	118	119	120	121	122	123	124
Fr	Ra	Lr	Rf	Db	Sg	Bh	Hs	Mt	Ds	Rg	Cn	Uut	Fl	Uup	Lv	Uus	Uuo
		125	126	127	128	129	130	131	132	133	134	135	136	137	138	139	140
		Ac	Th	Pa	U	Np	Pu	Am	Cm	Bk	Cf	Es	Fm	Md	No	Lr	

Specify Terrestrial Location with Latitude, Longitude, and Elevation

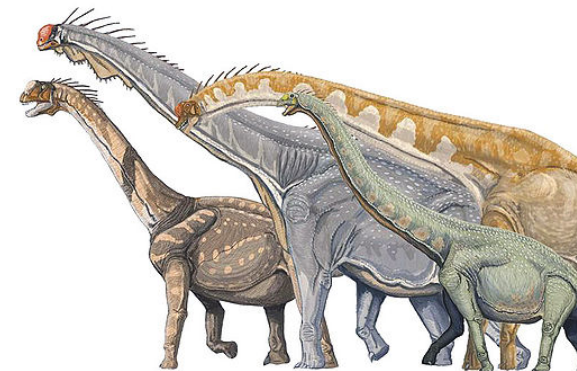
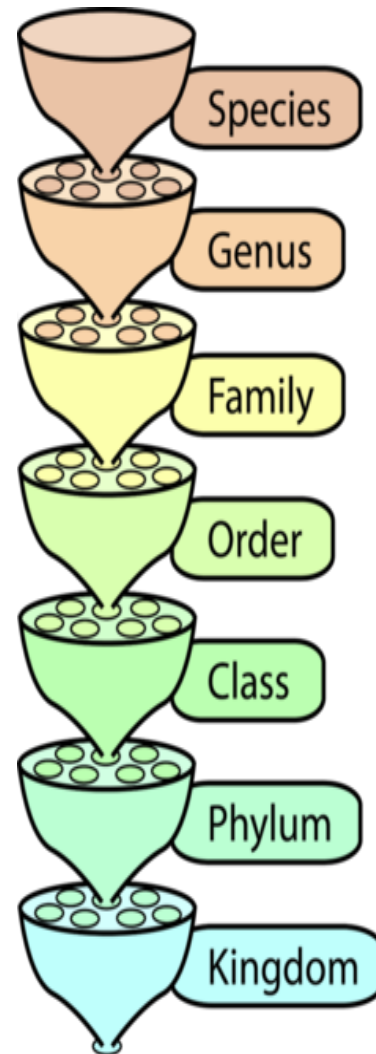
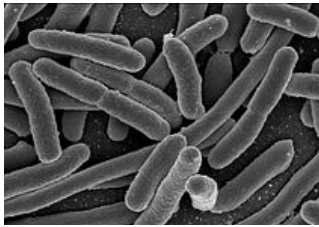


Fingerprints

- **Classified as loop, whorl, or arch.**
- **Retrieved by minutia**

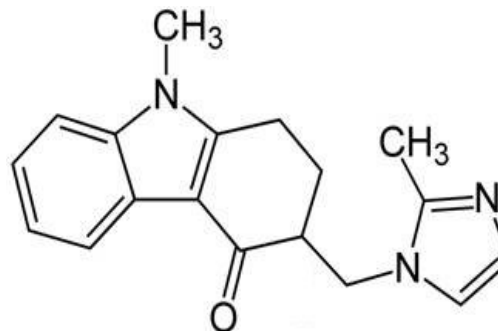


Linnaeus' Taxonomy Categorizes Living Things into a Hierarchy.



Chemists Have Detailed Systems to Describe Molecules

Zofran ODT is: $C_{18}H_{19}N_3O$



(±) 1, 2, 3, 9-tetrahydro-9-methyl-3-[(2-methyl-1H-imidazol-1-yl)methyl]-4H-carbazol-4-one

Integers Have Prime Factors

$$6 = 2 \times 3$$

$$70 = 2 \times 5 \times 7$$

$$43,747,298,756 = 2 \times 2 \times 7 \times 641 \\ \times 1471 \times 1657$$

Our vision is to have
a precise descriptive language for bugs
organized in a “natural” way.
(e.g., vocabulary, grammar, ontology, etc. whatever
best fits the information)

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- Examples of Applying Our Approach
- Using This

We Start With Buffer Overflow

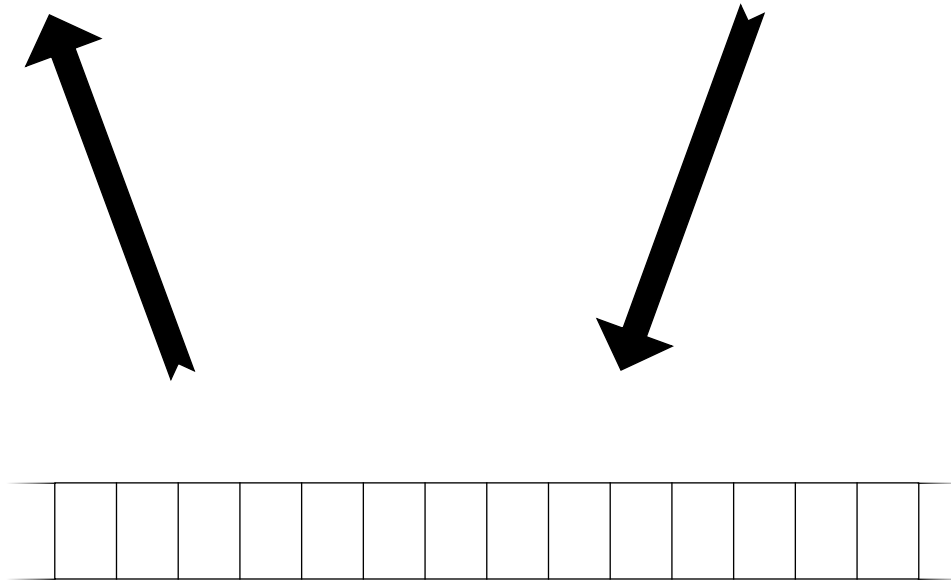
- **Our Definition:**
The software can access through a buffer a memory location that is not allocated to that buffer.
- **Clearer than CWE-119: Improper Restriction of Operations within the Bounds of a Memory Buffer:**
“The software performs operations on a memory buffer, but it can read from or write to a memory location that is outside of the intended boundary of the buffer.”

Buffer Overflow: Attributes



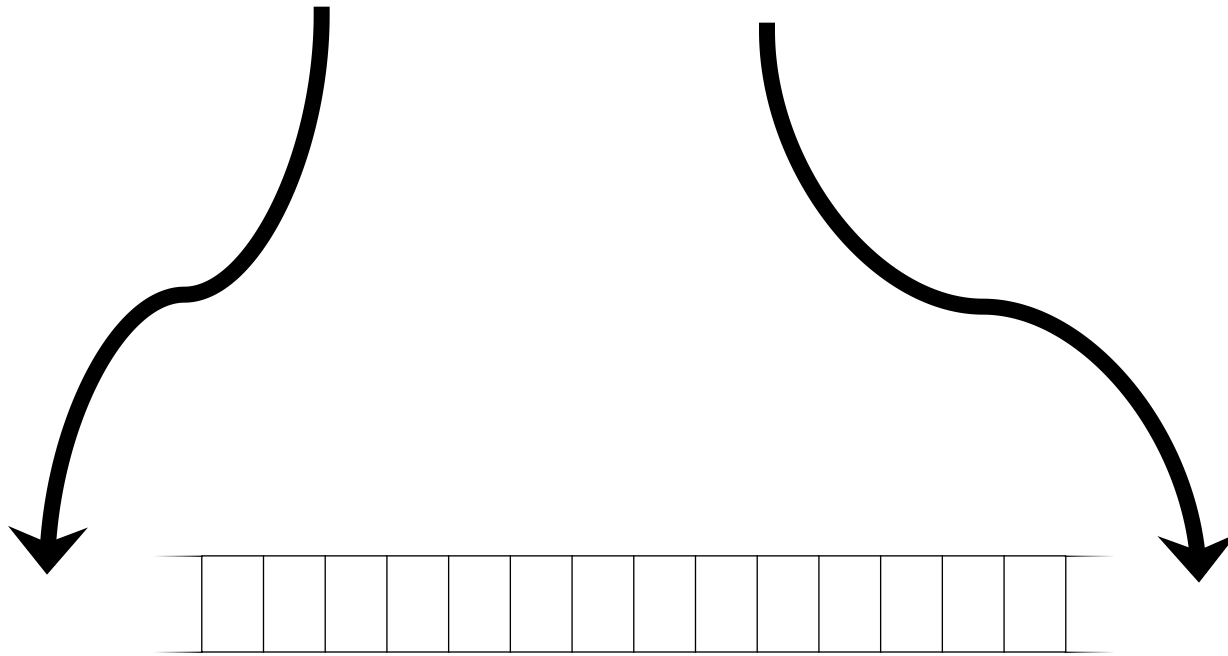
Buffer Overflow: Attributes

- **Access:**
 - Read, Write.



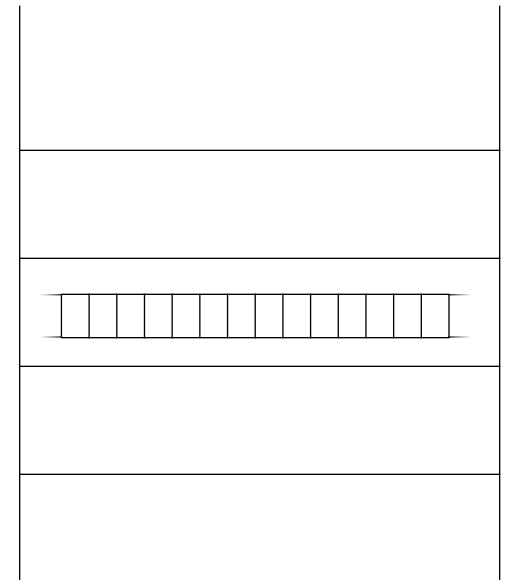
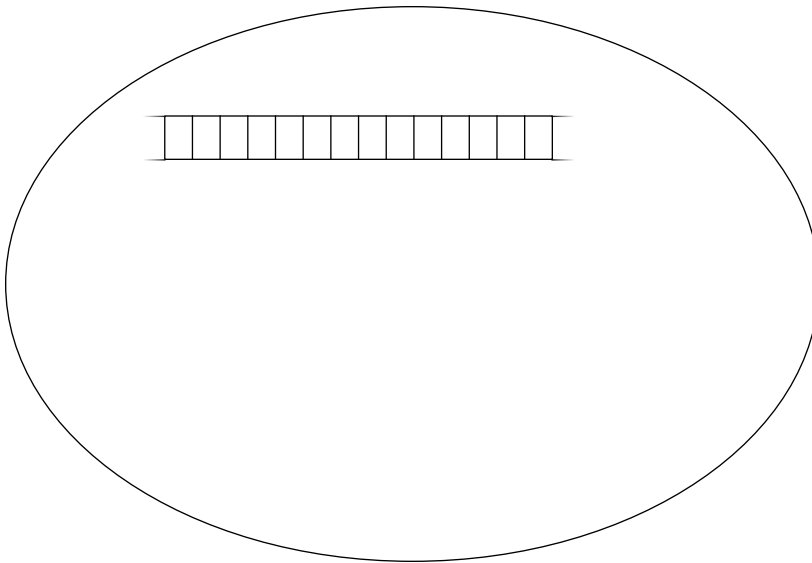
Buffer Overflow: Attributes

- **Access:**
 - Read, Write.
- **Side:**
 - Below (before, under, or lower), Above (after, over, or upper).



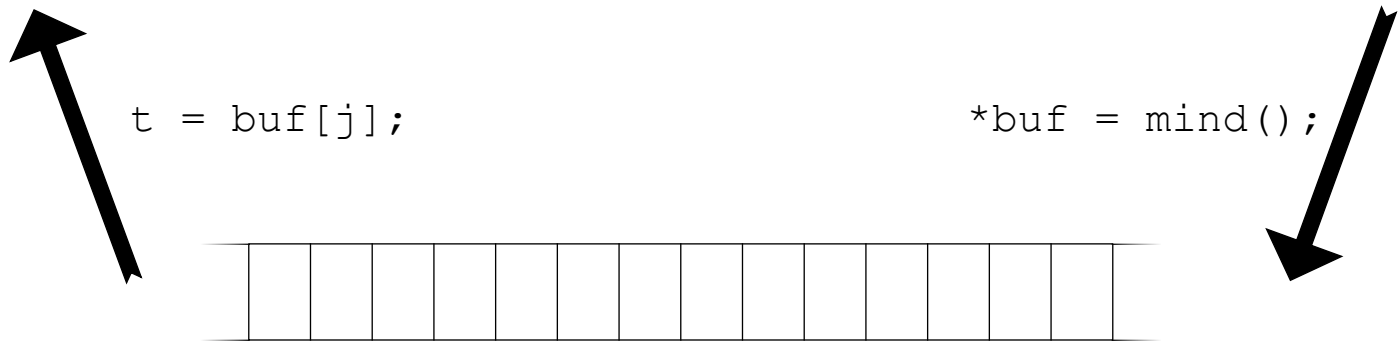
Buffer Overflow: Attributes

- **Access:**
 - Read, Write.
- **Side:**
 - Below (before, under, or lower), Above (after, over, or upper).
- **Segment (memory area):**
 - Heap, Stack, BSS (uninitialized data), Data (initialized), Code (text).



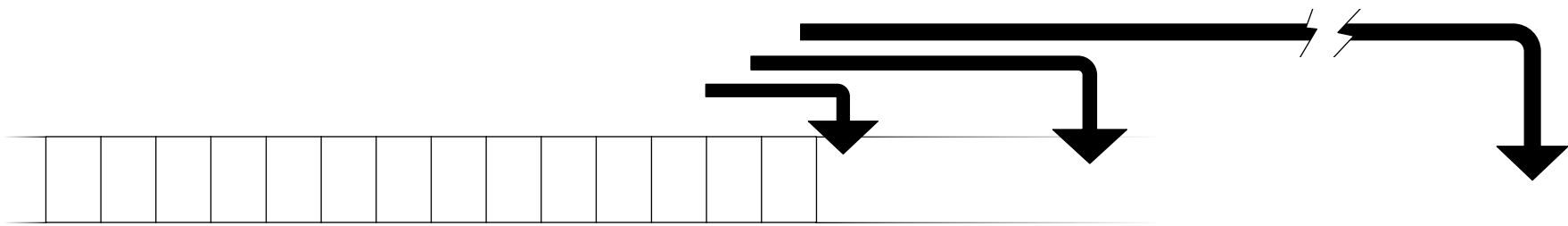
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- **Segment (memory area):**
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- **Method:**
 - Indexed, (bare) Pointer.



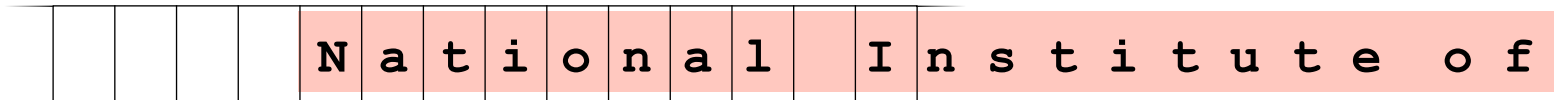
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- **Magnitude (how far outside):**
 - Minimal (just barely outside), Moderate, Far (e.g. 4000).

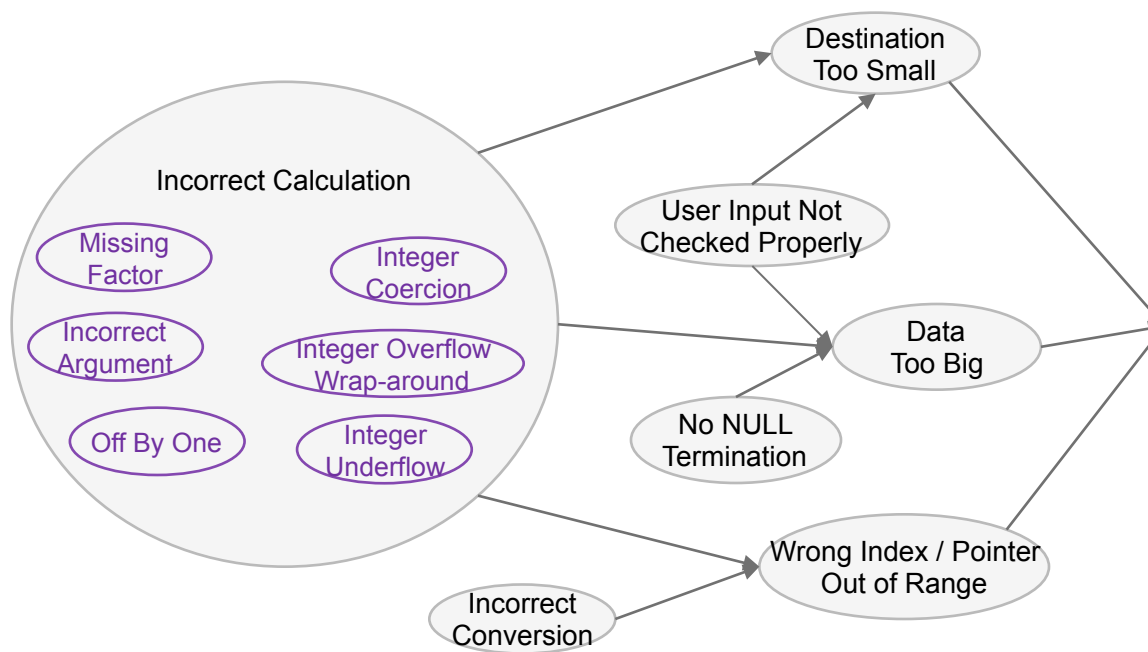


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- **Magnitude (how far outside):**
 - Minimal (just barely outside), Moderate, Far (e.g. 4000).
- **Data Size (how much is outside):**
 - Minimal, Some (e.g. half dozen), Gazillion.



Buffer Overflow: Causes



Buffer Overflow

Attributes:

- Access:
 - ✓ *Read, Write.*
- Side:
 - ✓ *Below* (before or under), *Above* (after or over)
- Segment (memory area):
 - ✓ *Heap, Stack, BSS, Data* (initialized), *Code* (text)
- Method:
 - ✓ *Indexed*, (bare) *Pointer.*
- Magnitude (how far outside):
 - ✓ *Minimal* (just barely), *Moderate*, *Far* (e.g. 4000).
- Data Size (how much data) :
 - ✓ *Minimal, Some, Gazillion.*

The graph of causes shows:

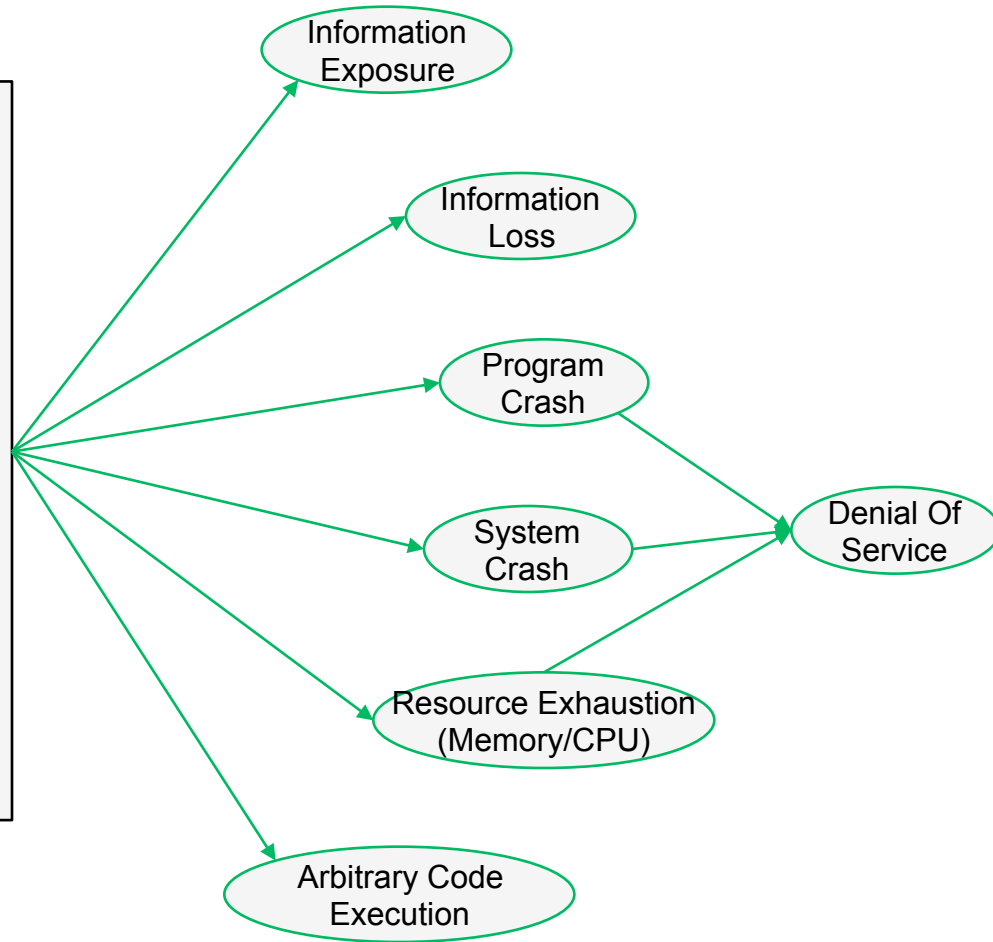
- There are only 3 proximate causes of buffer overflows:
 - Destination is too small
 - Data is too big
 - Wrong index / pointer out of range.
- Those 3 have preceding causes that may lead to them.

Buffer Overflow: Consequences

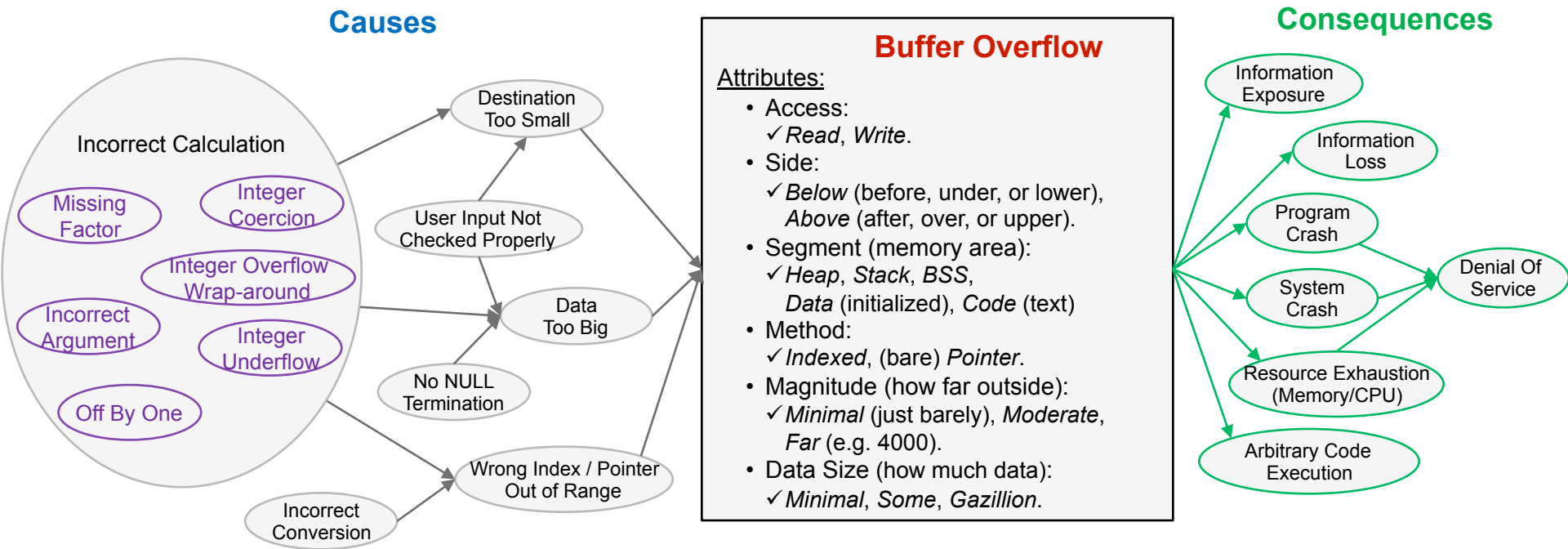
Buffer Overflow

Attributes:

- Access:
✓ *Read, Write.*
- Side:
✓ *Below* (before, under, or lower),
Above (after, over, or upper).
- Segment (memory area):
✓ *Heap, Stack, BSS* (uninitialized data),
Data (initialized), *Code* (text)
- Method:
✓ *Indexed, (bare) Pointer.*
- Magnitude (how far outside):
✓ *Minimal* (just barely), *Moderate*,
Far (e.g. 4000).
- Data Size (how much data) :
✓ *Minimal, Some, Gazillion.*



Buffer Overflow: Causes, Attributes, and Consequences



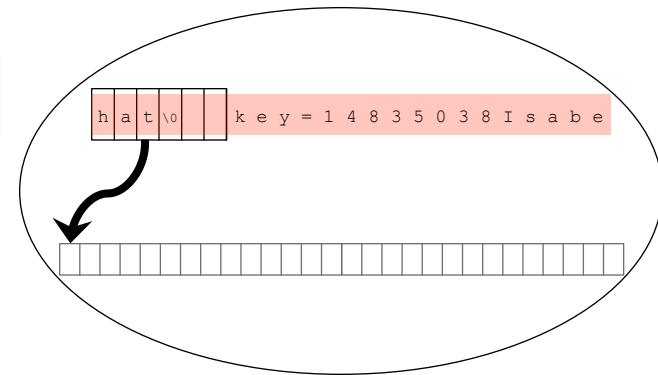
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- There are only 3 proximate causes of buffer overflows:
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Example 1: Heartbleed CVE-2014-0160

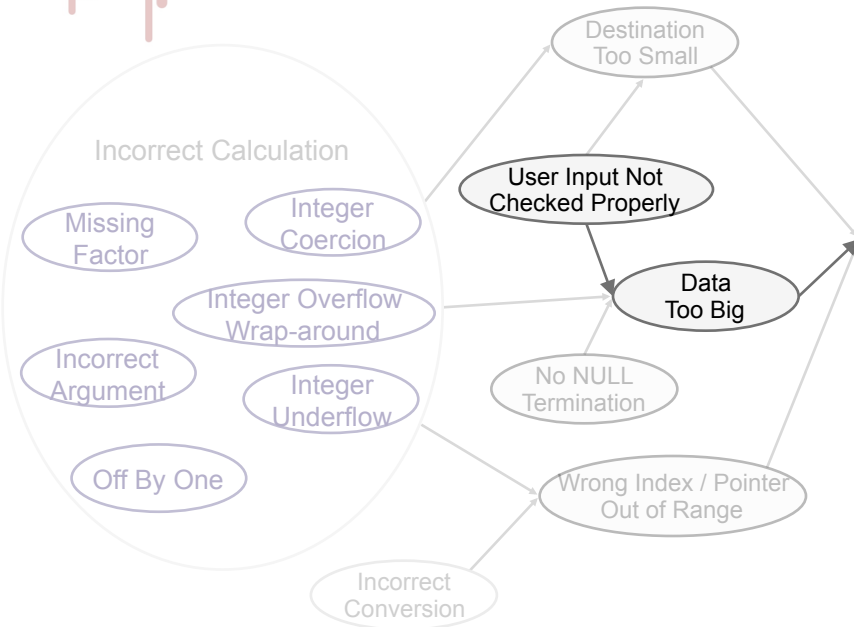
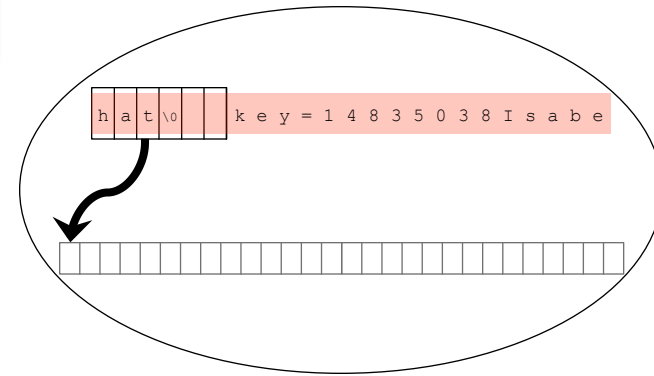


Heartbleed buffer overflow is:

- caused by *Data Too Big*
- because of *User Input not Checked Properly*
- where there was a *Read* that was *After* the end, *Far* outside
- reading a *Gazillion* bytes
- from a buffer in the *Heap*
- that may be exploited for *Information Exposure*
- when enabled by *Sensitive Information Uncleared Before Release (CWE-226)*.

The (1) TLS and (2) DTLS implementations ... do not properly handle Heartbeat Extension packets, which allows remote attackers to obtain sensitive information from process memory via crafted packets that trigger a buffer over-read, as demonstrated by reading private keys, ...

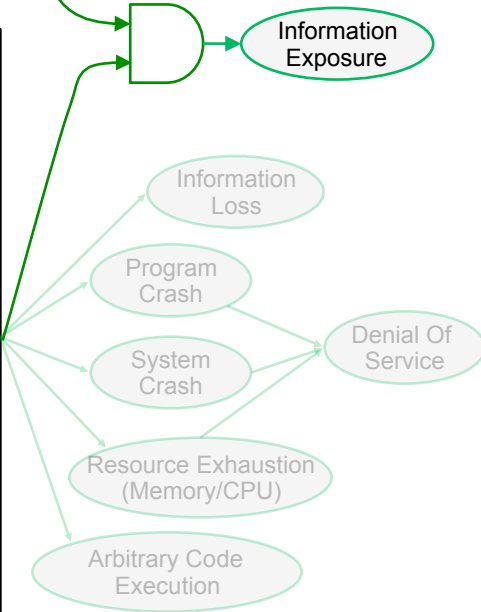
Example 1: Heartbleed CVE-2014-0160



Buffer Overflow

Attributes:

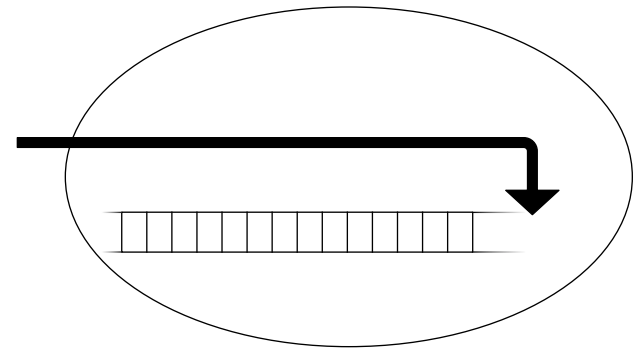
- Access:
 - ✓ *Read, Write.*
- Side:
 - ✓ *Below* (before, under, or lower), *Above* (after, over, or upper).
- Segment (memory area):
 - ✓ *Heap, Stack, BSS, Data* (initialized), *Code* (text)
- Method:
 - ✓ *Indexed, (bare) Pointer.*
- Magnitude (how far outside):
 - ✓ *Minimal* (just barely), *Moderate, Far* (e.g. 4000).
- Data Size (how much data):
 - ✓ *Minimal, Some, Gazillion.*



Sensitive Info Uncleared Before Release

Information Exposure

Example 2: Ghost CVE-2015-0235

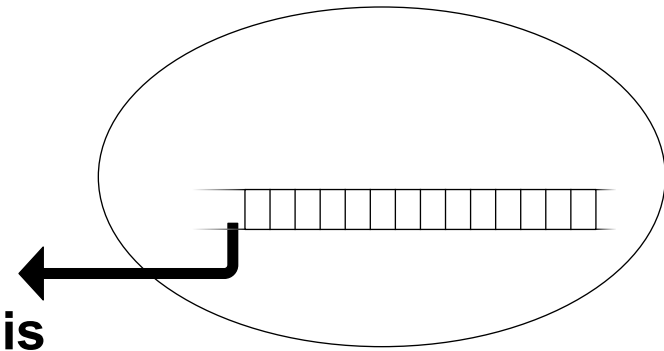


Ghost — gethostbyname buffer overflow is

- caused by a *Destination Too Small*
- because of an *Incorrect Calculation*, specifically *Missing Factor*,
- where there was a *Write* that was *After* the end by a *Moderate* number of bytes
- of a buffer in the *Heap*
- that may be exploited for *Arbitrary Code Execution*.

Heap-based buffer overflow in the `__nss_hostname_digits_dots` function ... allows context-dependent attackers to execute arbitrary code via vectors related to the (1) `gethostbyname` or (2) `gethostbyname2` function, aka “GHOST.”

Example 3: Chrome CVE-2010-1773



Chrome WebCore — render buffer overflow is

- caused by a *Wrong Index*
- because of an *Incorrect Calculation*, specifically *Off by One*,
- where there was a *Read* that was *Below* the start by a *Minimal* amount
- of a buffer in the *Heap*
- that leads to use of *User Input Not Checked Properly*
- that may be exploited for *Information Exposure*, *Arbitrary Code Execution*, or *Program Crash* leading to *Denial of Service*.

Off-by-one error in the toAlphabetic function ..., allows remote attackers to obtain sensitive information, cause a denial of service (memory corruption and application crash), or possibly execute arbitrary code via vectors related to list markers for HTML lists, ...

Example 4: cppCheck Warning Classes

CppCheck is a static analysis tool. Table 1 provides descriptions of the buffer overflow parts of its warning classes.

Warning \ Attribute:	Access	Side	Indexed	Size	Magnitude
Array Index Out Of Bounds	-	-	Yes	-	-
Buffer Access Out Of Bounds	-	-	-	-	-
Out Of Bounds	-	-	-	-	-
Negative Index	-	Below	Yes	-	-
Insecure Cmd Line Args	Write	Above	-	-	-
Write Outside Buffer Size	Write	-	-	-	-
Invalid Scanf	Write	Above	-	Varies	Moderately outside

Example 5: Refactoring CWEs

Applying our definition and attributes, Buffer Overflow CWEs can be categorized as follows.

Table 2. Buffer Overflow CWEs Organized by Attribute.

	before	after	either end	stack	heap
read	127	126	125		
write	124	120	123, 787	121	122
either r/w	786	788			

Focus On: Injection

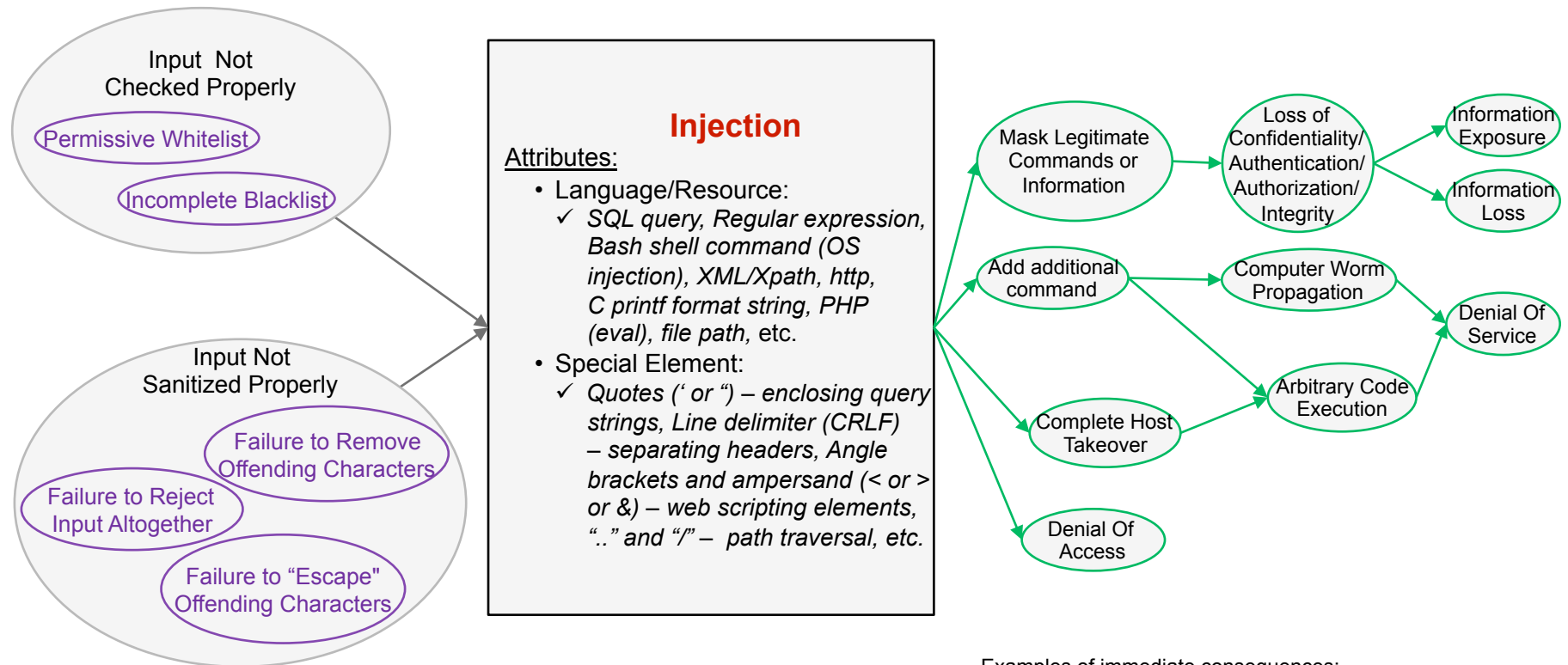
- **CWE-78: Improper Neutralization of Special Elements used in an OS Command ('OS Command Injection'):** The software constructs all or part of an OS command using externally-influenced input from an upstream component, but it does not neutralize or incorrectly neutralizes special elements that could modify the intended OS command when it is sent to a downstream component.

→ “Using input”, “intended command”, and “correctly neutralizing” are imprecise. Our definition precisely defines “using input” and “intended command”. We do not include “correctly neutralizing”, because it simply means that intended OS command cannot be modified.

Injection: Causes, Attributes, and Consequences

Causes

Consequences



Examples of immediate consequences:

- Add Additional Command – turn "touch file" into "touch file; rm / etc/passwd".
- Mask Legitimate Commands or Information – turn "WHERE login == 'name' " into "WHERE login == 'name' && 1=1 --'r' " so that the check for password is skipped.

Example 1: Yoggie Pico

CVE-2007-3572



Yoggie Pico and Pico Pro — remote take over is

- caused by *Input Not Checked Properly*
- specifically *Incomplete Blacklist*,
- where injection was through a *shell command*
- using a *back tick (`)* special element
- to *Add Command* that adds a user-chosen root password to */etc/shadow* allowing *Arbitrary Code Execution*.

Incomplete blacklist vulnerability in `cgi-bin/runDiagnostics.cgi` in the web interface on the Yoggie Pico and Pico Pro allows remote attackers to execute arbitrary commands via shell metacharacters in the `param` parameter, as demonstrated by URL encoded `"`"` (backtick) characters (`%60` sequences).

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Migrating From CWEs

- **Add descriptions in our notation to CWEs.**
- **Tool makers describe their classes with it. CVEs and others describe bugs with it.**
- **They will say “This is like CWE-121, but has *read access*”, people will just use our notation. (*CWE descriptions serve as prototypes.*)**

Next Steps

- **Apply our technique to more examples**
- **Work out another weakness class:**
 - **Authentication Attempts (CWE-307)**
- **Define more “vocabulary” – add terms, more formal, refine**
- **Elaborate causes and consequences.**

Focus On: Authentication

- **CWE-307: Improper Restriction of Excessive Authentication Attempts:**
The software does not implement sufficient measures to prevent multiple failed authentication attempts within in a short time frame, making it more susceptible to brute force attacks.
- → “Multiple” and “short” are vague. Our definition recognizes that CWE-307 actually represents a set of weaknesses, each of which satisfies particular institution-specific definitions of “multiple” and “short”.
- **Our Definition:** The software does not limit the number of failed authentication attempts or allows more than a specified number of failed authentication

Some Benefits Are:

- **Help programmers write better code, because they understand more clearly.**
- **Better train computer scientists and cybersecurity workers.**
- **More precisely explain vulnerabilities (e.g. Heartbleed, Shellshock, or Ghost).**
- **Develop new techniques to mitigate or prevent vulnerabilities.**
- **More precisely describe the classes of bugs that tools cover (e.g. buffer overflow, hard-coded password, or SQL injection)**
- **Improve existing classifications.**

Thanks!

Society has 3 options:

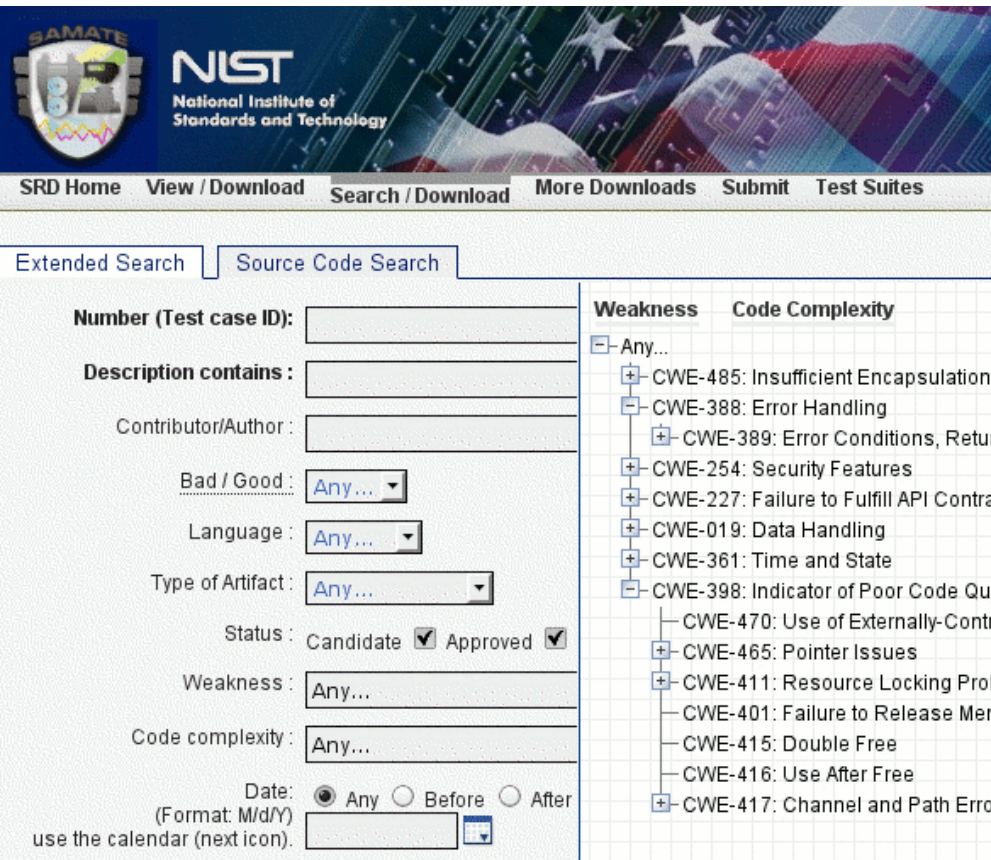
- Learn how to make software that works
- Limit size or authority of software
- Accept failing software



extra slides

ADDITIONAL SLIDES

Software Assurance Reference Dataset (SARD)



The screenshot shows the SAMATE SARD website interface. At the top, there is a header with the SAMATE logo and the NIST National Institute of Standards and Technology logo. Below the header is a navigation bar with links: SRD Home, View / Download, Search / Download, More Downloads, Submit, and Test Suites. The main content area is divided into two sections: Extended Search and Source Code Search. The Source Code Search section contains several search filters: Number (Test case ID), Description contains, Contributor/Author, Bad / Good (Any...), Language (Any...), Type of Artifact (Any...), Status (Candidate, Approved), Weakness (Any...), Code complexity (Any...), and Date (Any, Before, After). To the right of these filters is a list of weaknesses, including CWE-485: Insufficient Encapsulation, CWE-388: Error Handling, CWE-389: Error Conditions, Return, CWE-254: Security Features, CWE-227: Failure to Fulfill API Contract, CWE-019: Data Handling, CWE-361: Time and State, CWE-398: Indicator of Poor Code Quality, CWE-470: Use of Externally-Controlled Resources, CWE-465: Pointer Issues, CWE-411: Resource Locking Problems, CWE-401: Failure to Release Memory, CWE-415: Double Free, CWE-416: Use After Free, and CWE-417: Channel and Path Error.

Need:

- Suites of programs with known bugs to calibrate software assurance tools

Objective:

- Collect and develop sets of programs with known bugs in various languages, with bugs of various classes, and bugs woven into various code structures

<http://samate.nist.gov/SARD/>

Software Assurance Reference Dataset (SARD)

- Over 140 000 cases in C, C++, Java, C#, and PHP
- Contributions also from Fortify, Defence R&D Canada, Klocwork, Kratkiewicz, MIT Lincoln Laboratory, Secure Software, Praxis, etc.
- NSA Juliet 1.0 and 1.2 - over 80 000 small, synthetic test cases in C, C++, and Java covering 150 bug classes
- IARPA STONESOUP - 15 000 cases based on 12 web apps with injected bug from 25 classes
- 2000 PHP cases developed at TELECOM Nancy
- Users can search and download by language, weakness, size, content, etc.

