



# Highlights of 5G and the Internet of Things

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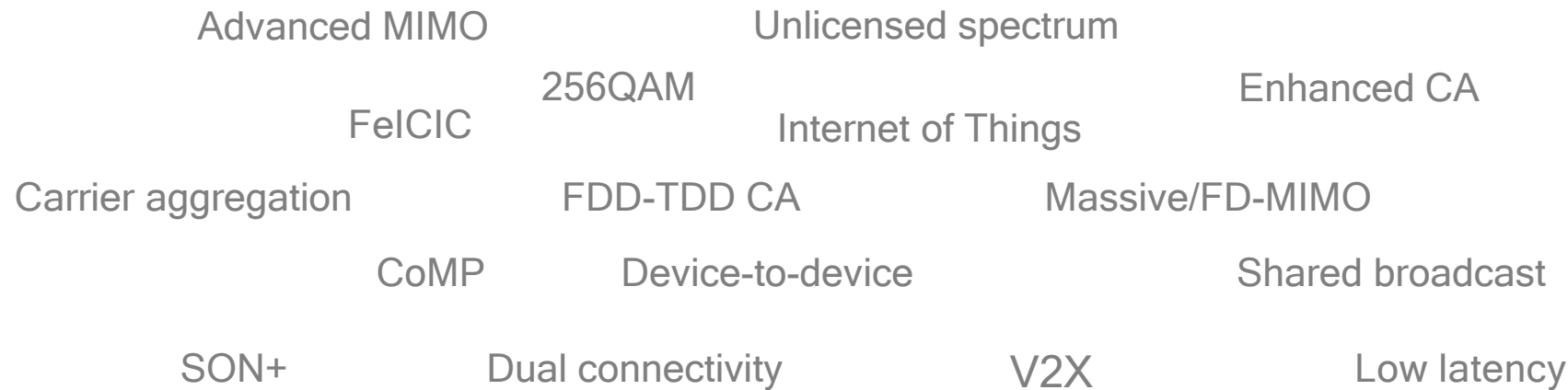
NIST Workshop on Named Data Networking  
May 31 - Jun 1, 2016

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# Progressing technologies toward 5G

We are driving 4G and 5G in parallel to their fullest potential



Rel-10/11/12  
**LTE Advanced**

2015



Rel-13 and beyond  
**LTE Advanced Pro**

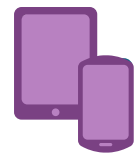
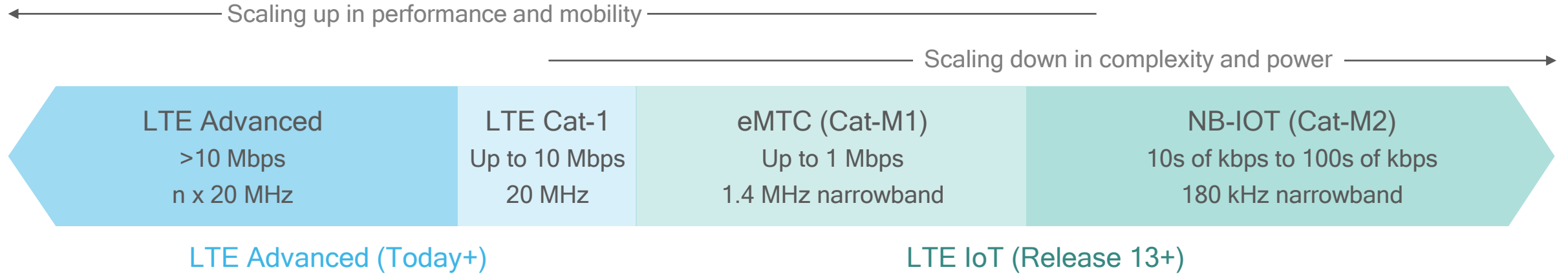
2020+

# 5G

Rel-15 and beyond

Further backwards-compatible  
4G enhancements

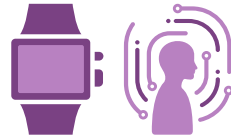
# Scaling to connect the Internet of Things



Mobile



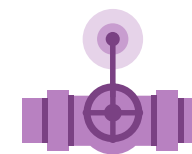
Video security



Wearables



Object Tracking



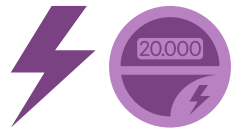
Utility metering



Environment monitoring



Connected car



Energy Management



Connected healthcare



City infrastructure



Smart buildings

Significantly widening the range of enterprise and consumer use cases

# New NB-IOT design also part of 3GPP Release 13

## Global standard for Low Power Wide Area applications based on licensed spectrum

### Scales even further in cost and power

Narrower bandwidth  
(180 kHz)

Various potential deployment options  
incl. in-band within LTE deployment<sup>1</sup>

Higher density

Massive number (10s of thousands)  
of low data rate 'things' per cell

Longer battery life

Beyond 10 years of battery life for  
certain use cases

Lower device cost

Comparable to GPRS devices

Extended coverage

Deep indoor coverage, e.g. for  
sensors located in basements  
(>164 dB MCL)

### Addresses a subset of IoT use cases

Low data rate

Up to 100s of kbps

Delay tolerant

Seconds of latency

Nomadic mobility

No handover;  
cell reselection only

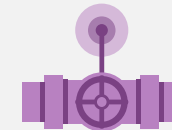
### Sample use cases



Remote sensors



Object Tracking



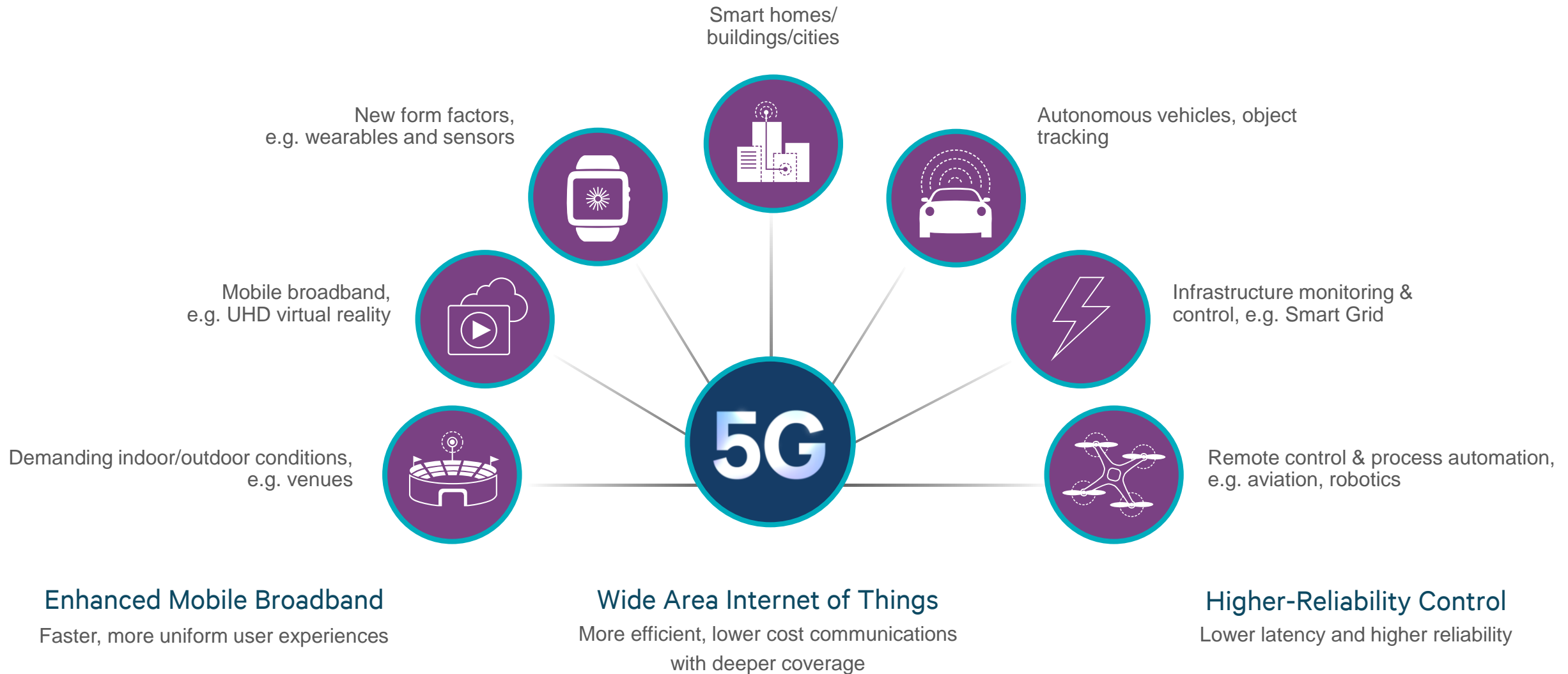
Utility metering



Smart buildings

<sup>1</sup> May be deployed in-band, utilizing resource blocks within normal LTE carrier or standalone for deployments in dedicated spectrum including re-farming GSM channels.  
Also exploring deployments in the unused resource blocks within a LTE carrier's guard-band,

# 5G will enhance existing and expand to new use cases



# Enhanced mobile broadband

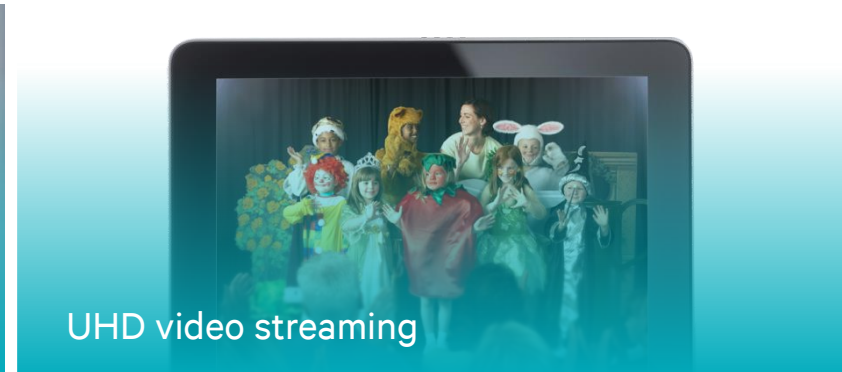
Ushering in the next era of immersive experiences and hyper-connectivity



3D/UHD video telepresence



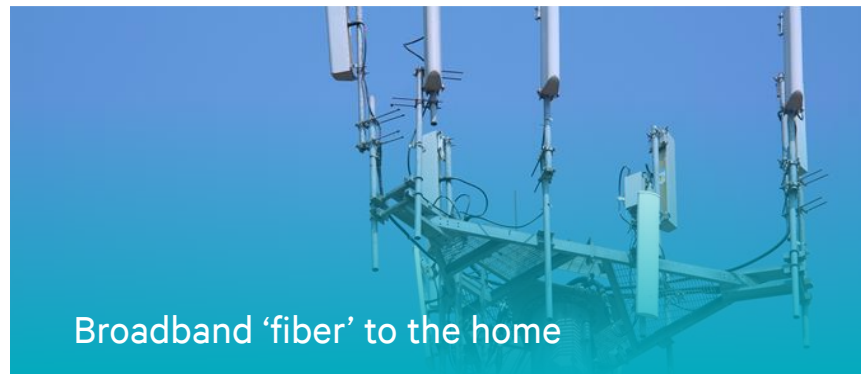
Tactile Internet



UHD video streaming



Demanding conditions, e.g. venues



Broadband 'fiber' to the home



Virtual reality

## Higher throughput

multi-gigabits per second

## Lower latency

Significantly reduced e2e latency

## Uniform experience

with much more capacity

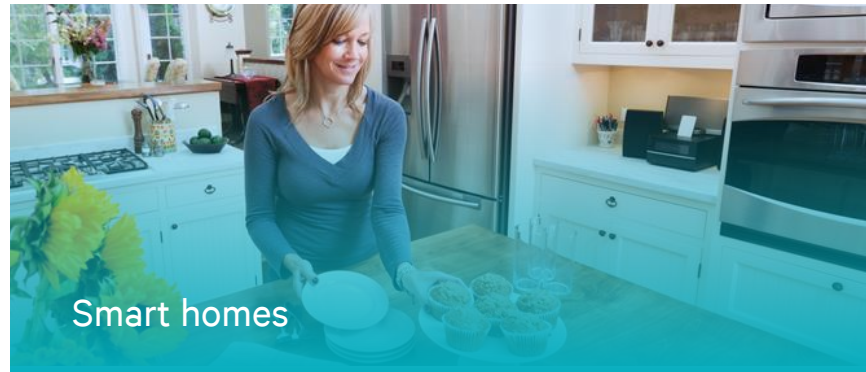


# Wide area Internet of Things

Optimizing toward the goal to connect anything, anywhere



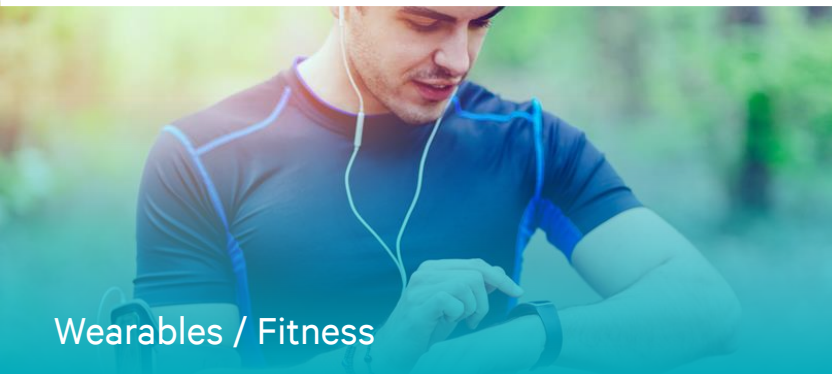
Smart cities



Smart homes



Utility metering



Wearables / Fitness



Remote sensors / Actuators



Object tracking

## Power efficient

Multi-year battery life

## Lower complexity

Lower device and network cost

## Longer range

Deeper coverage



# Higher reliability control

Enabling new services with more reliable, lower latency communication links



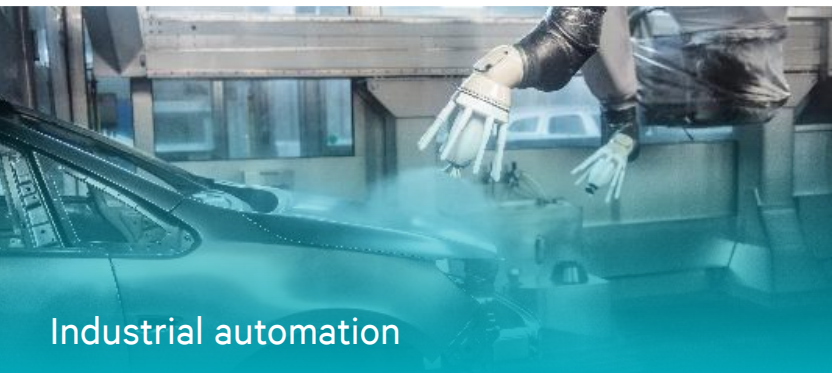
Autonomous vehicles



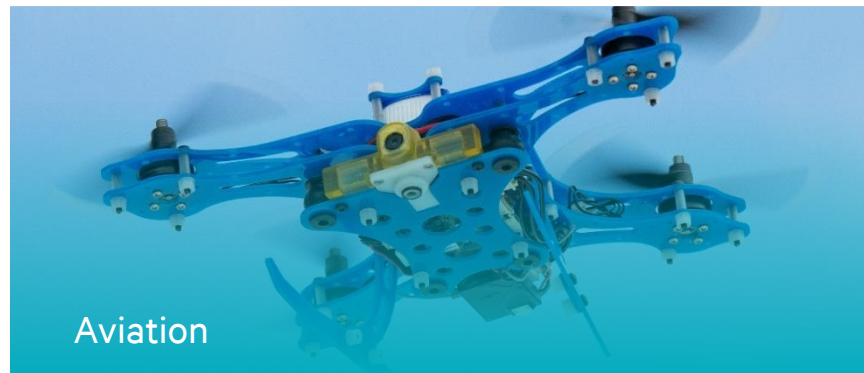
Robotics



Energy / Smart grid



Industrial automation



Aviation



Medical

## Higher reliability

Significantly reduced packet loss rate

## Lower latency

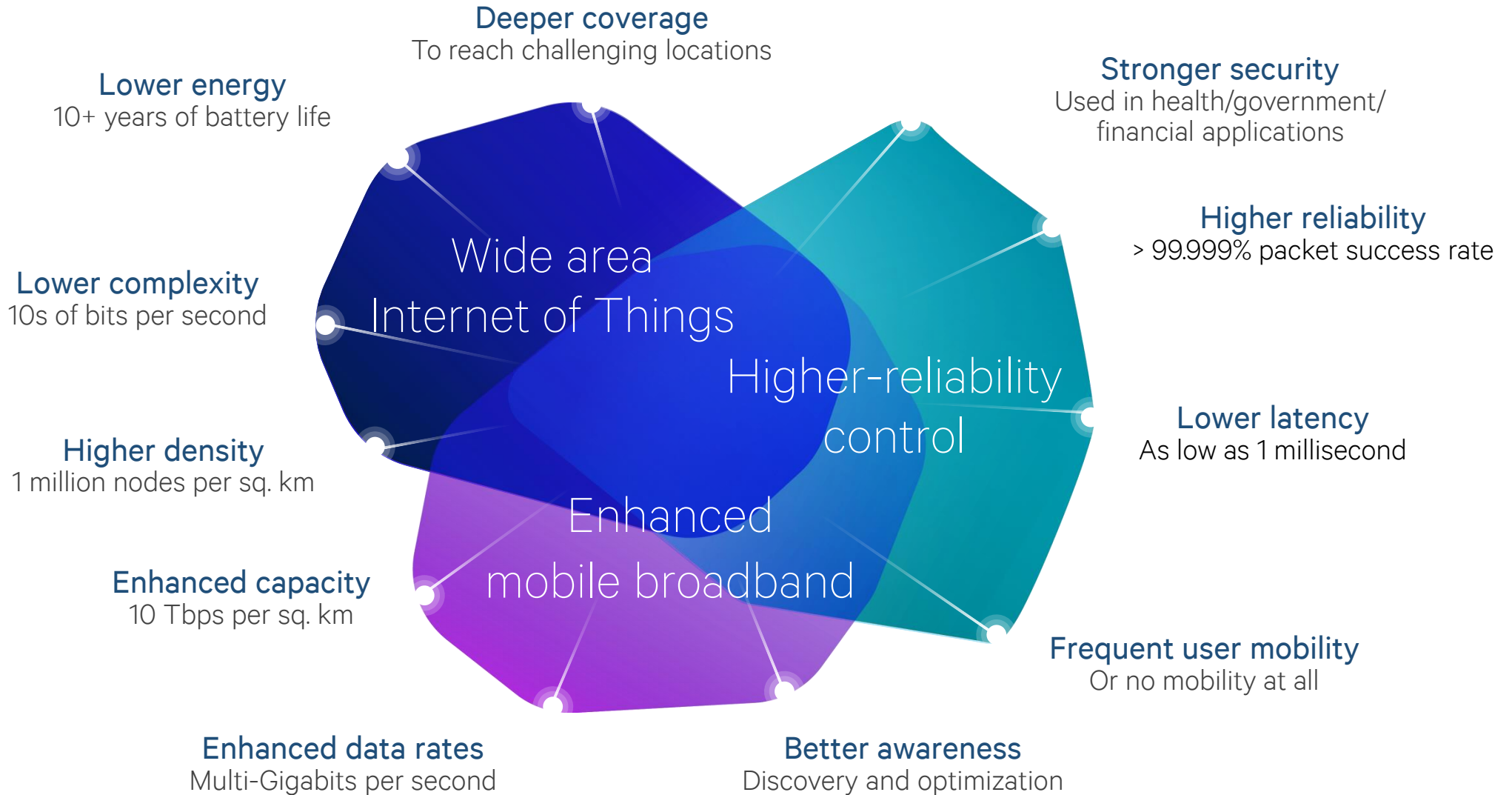
Significantly reduced e2e latency

## Higher availability

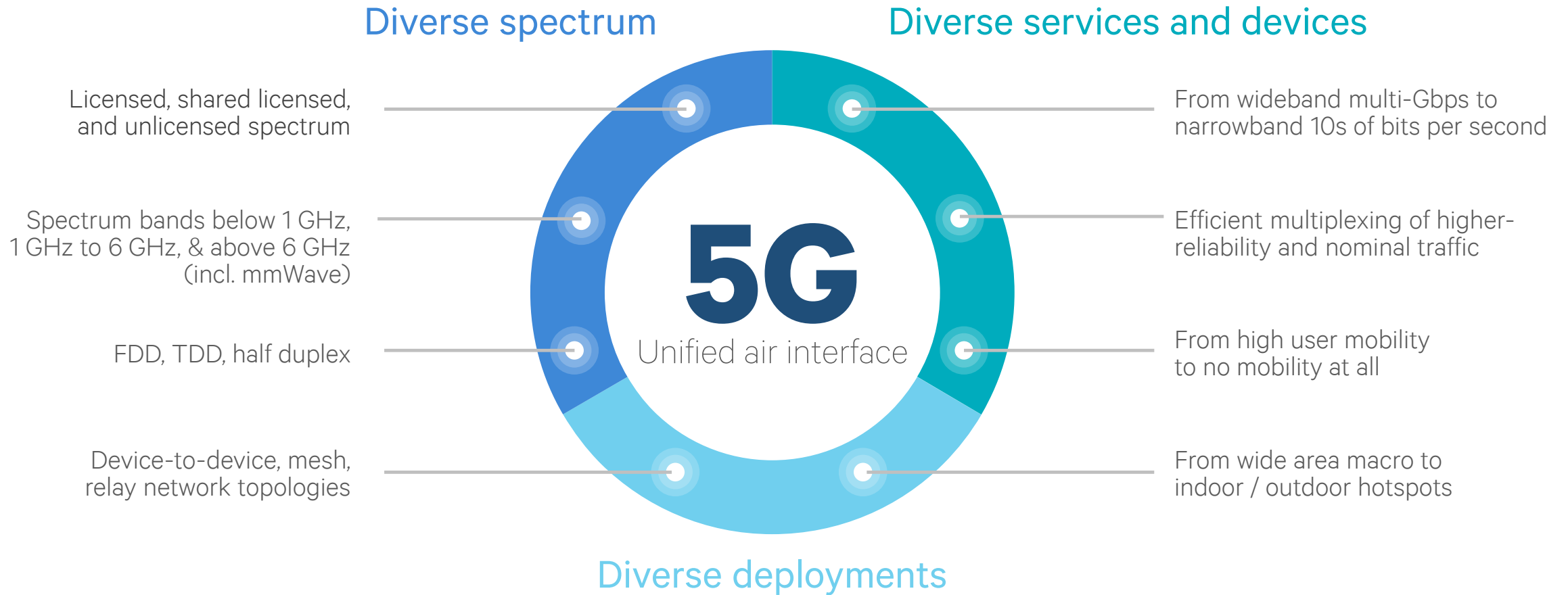
Multiple links for failure tolerance and mobility



# Scalable across a broad variation of requirements



# A new 5G unified air interface is the foundation



# Delivering a flexible 5G network architecture

## Multi-access core network

Continue to evolve 4G LTE and Wi-Fi access

## Flexible subscription models

Such as one subscription for multiple devices

## Dynamic creation of services

Such as dynamic MVNO or tailored verticals

## Dynamic control and user planes

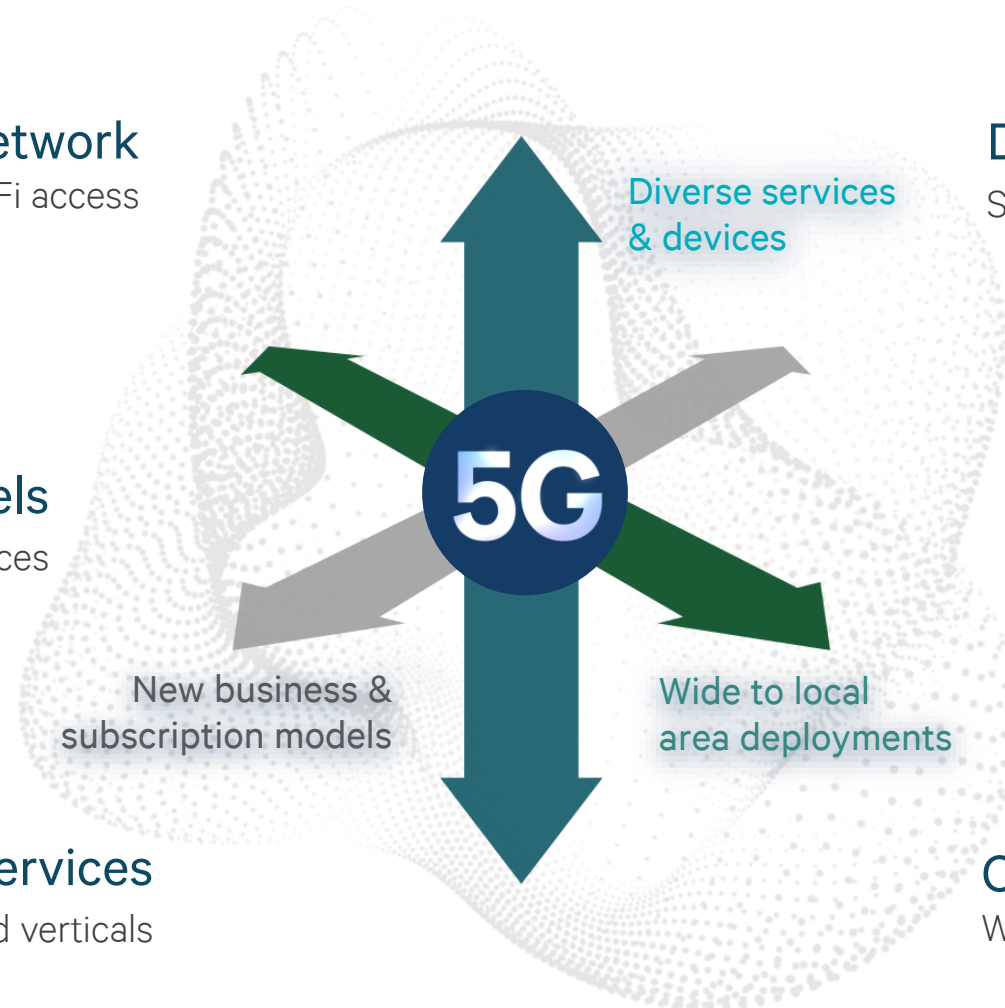
Such as mobility on demand and functions at edge

## Modular, specialized functions

Not to burden other network services

## Configurable end-to-end connectivity

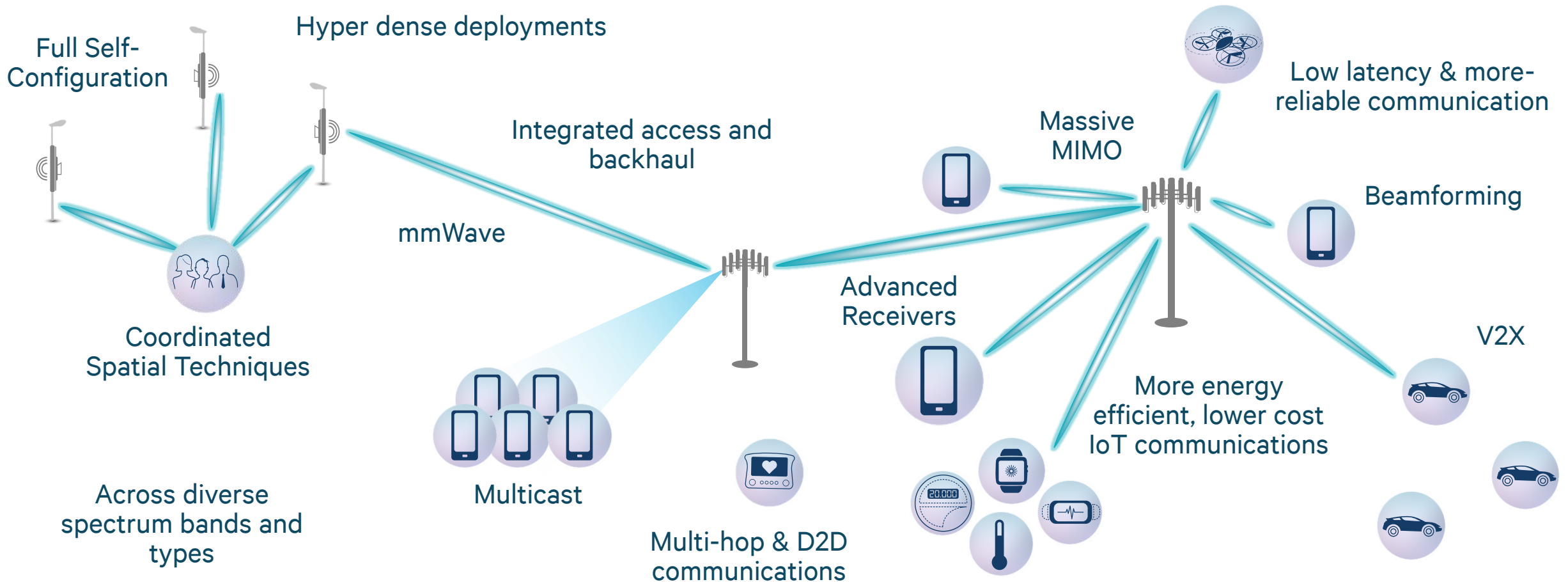
With network and service slicing<sup>1</sup>



<sup>1</sup> Leveraging Network Function Virtualization (NFV) and Software Defined Networking (SDN)

# Natively incorporate advanced wireless technologies

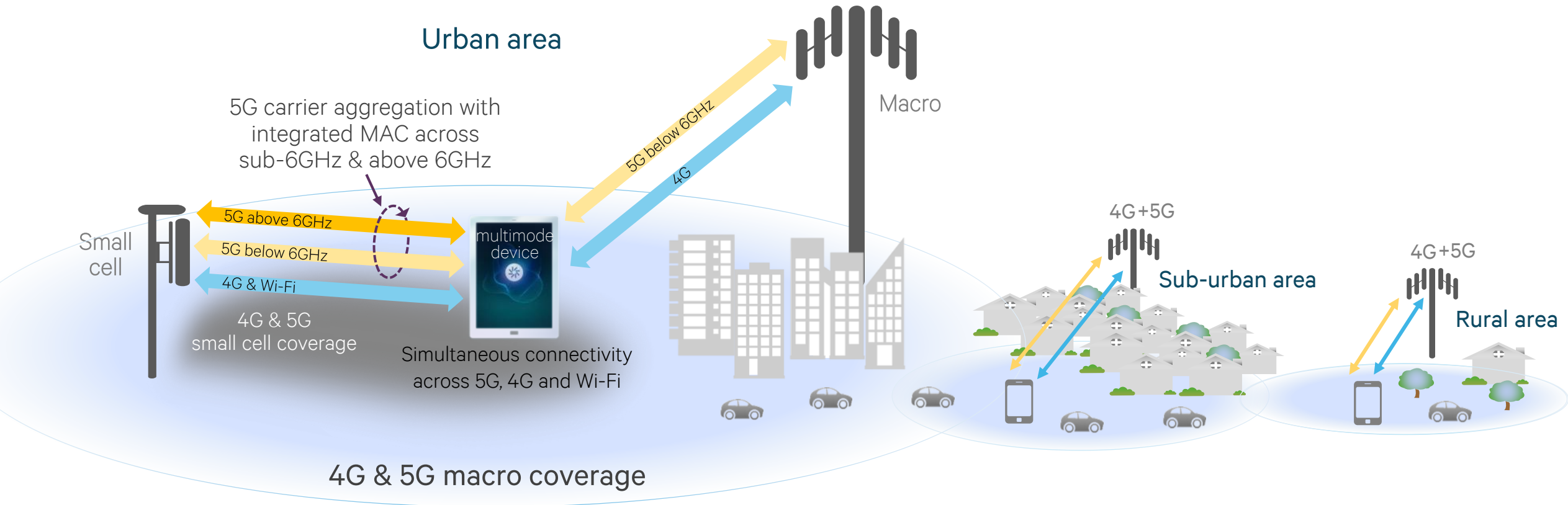
Many technology enablers to meet 5G requirements and services





# Multi-connectivity across bands & technologies

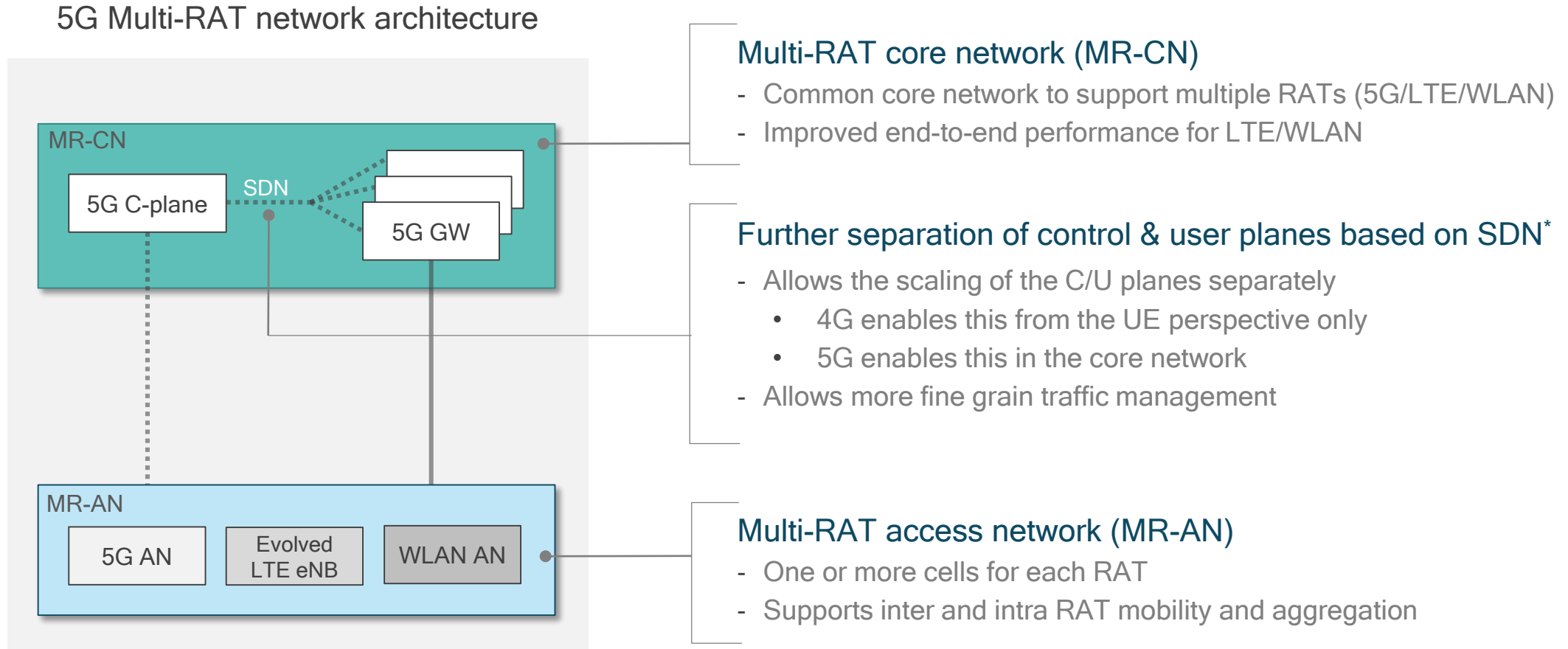
4G+5G multi-connectivity improves coverage and mobility



Leverage 4G investments to enable phased 5G rollout

# Multi-RAT access and core networks

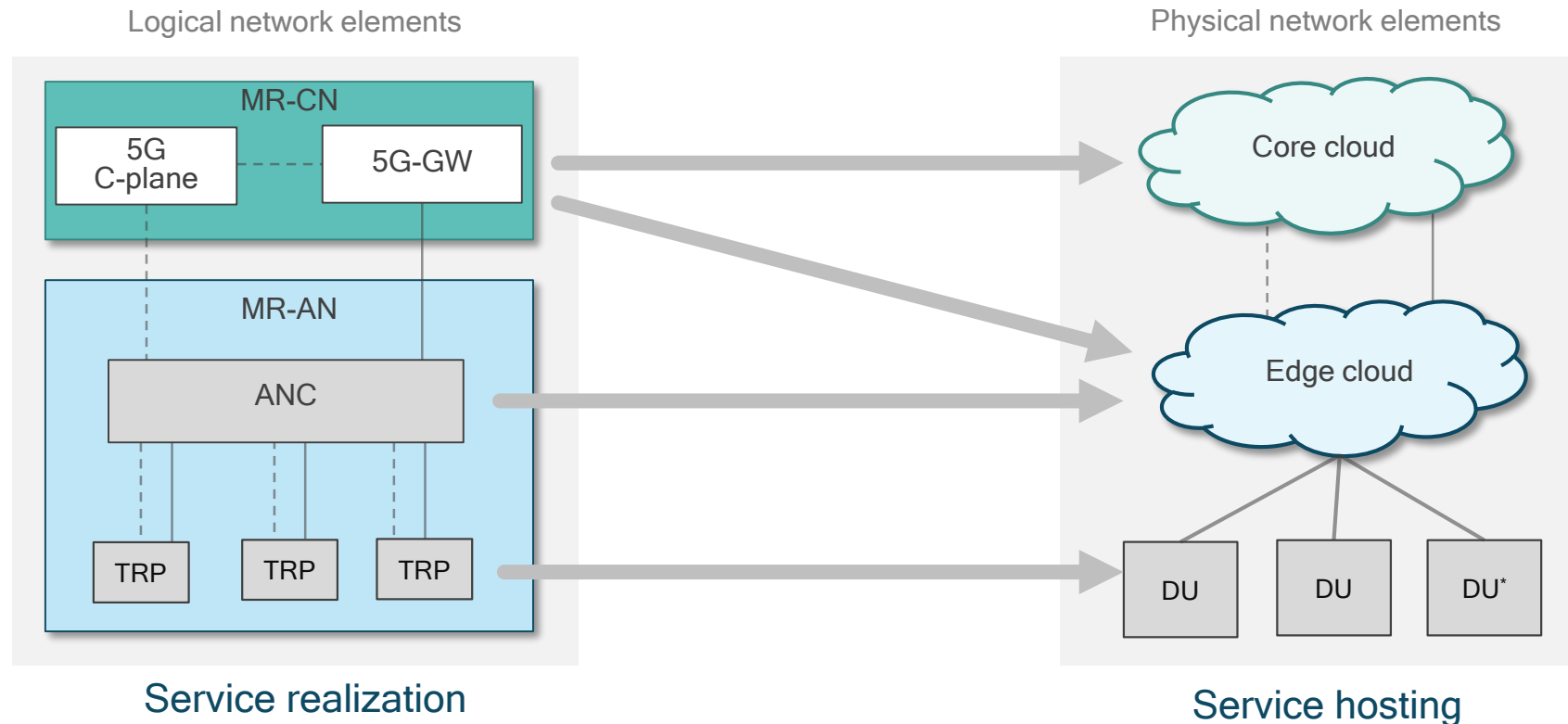
## Making 5G services available to legacy RAT



\* SDN = Software Defined Networking

# Network Function Virtualization (NFV)

A more flexible platform to deploy functions to better suit service requirements



## Service realization

- Defines the logical functions needed to support a service and where they are located, e.g., edge or core
- Configured each specialized network function to enable the specific requirements for the service

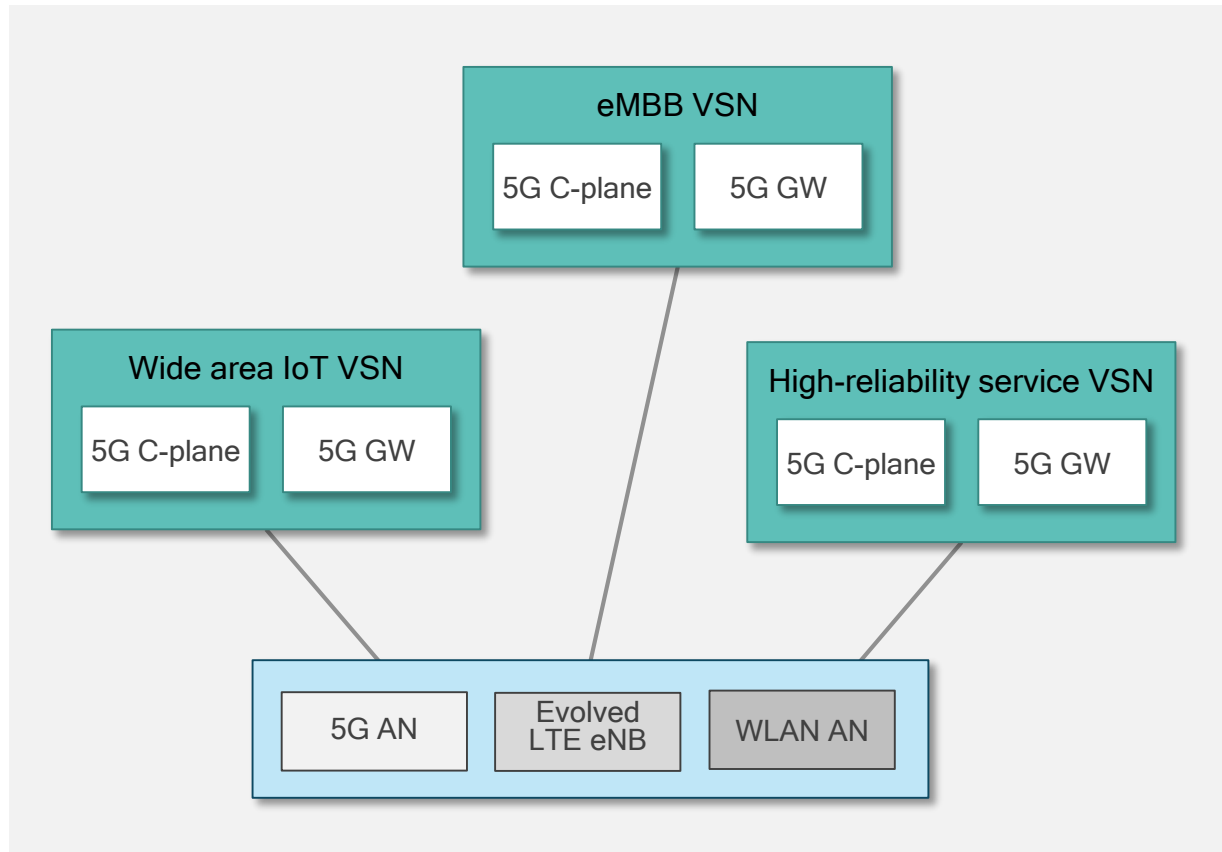
## Service hosting

- Physical instantiation of the service on the NFV platform
- Hosts the logical functions and configurations at the best location for the service

# Network slicing - an example

Network slicing based on NFV allows more flexible service enablement

Network slices - separate Virtual Service Networks (VSNs)



## Network slicing

- More flexible configuration of the functions to better suit the needs of the service
- More modular use of different functions including making more functionality optional
- Also should allow for services hosted by operators and 3rd parties (RAN sharing)

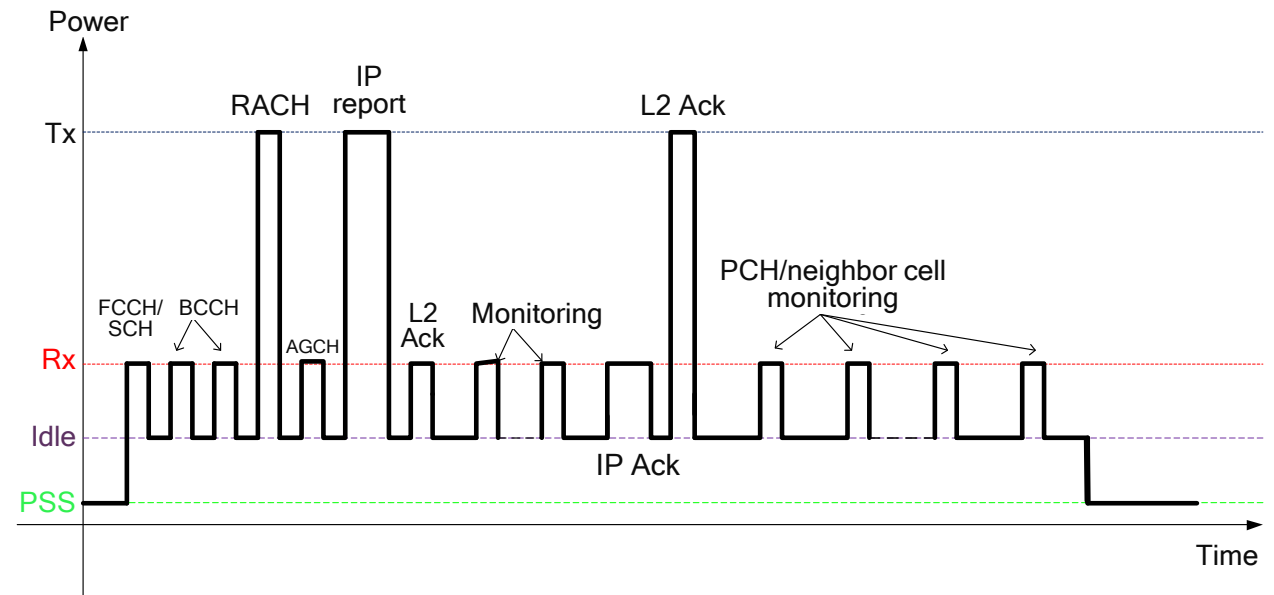


# mMTC and URLLC evaluation KPIs

	KPI	Descriptions
mMTC	Connection density	<ul style="list-style-type: none"> <li>Total number of devices fulfilling specific QoS per unit area (per km<sup>2</sup>).</li> <li>Target: 1 million/km<sup>2</sup> in urban</li> </ul>
	UE battery life	<ul style="list-style-type: none"> <li>Battery life of the UE without recharge for given traffic and battery consumption models and battery capacity.</li> <li>Target: 15 years</li> </ul>
	Coverage	<ul style="list-style-type: none"> <li>"Maximum coupling loss" (MCL) in uplink and downlink between device and Base Station site for a given data rate</li> <li>Target: 164dB</li> </ul>
URLLC	User plane latency	<ul style="list-style-type: none"> <li>The time it takes to successfully deliver an application layer packet/message*</li> <li>Target: 0.5ms (4ms for eMBB)</li> </ul>
	Reliability	<ul style="list-style-type: none"> <li>Success probability of transmitting a given number of bytes within 1ms under a certain channel quality.</li> <li>Target: 1-10<sup>-5</sup> within 1ms</li> </ul>

## Example UE energy consumption model

Battery life is calculated based on energy consumption per day and total battery capacity



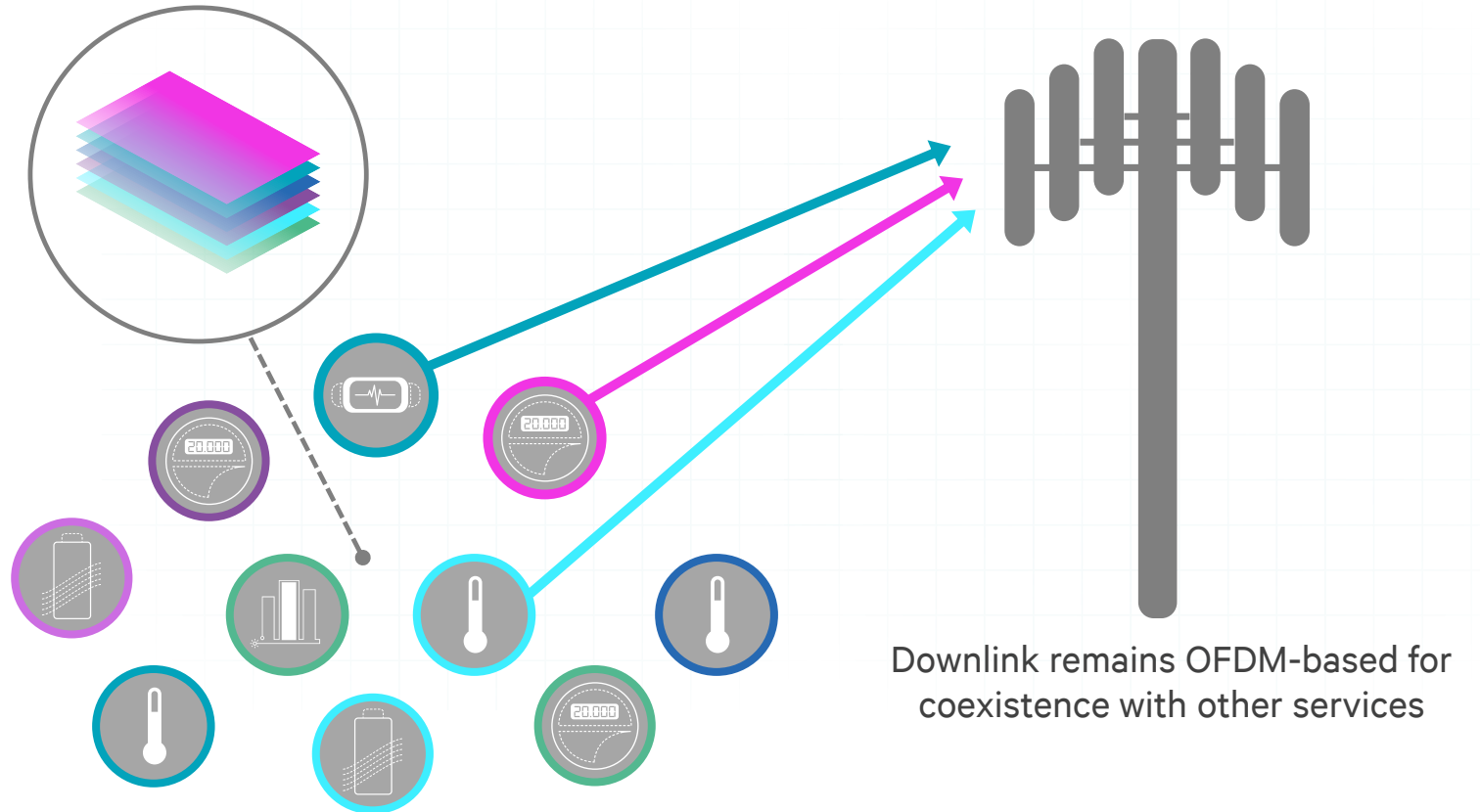
\* From the radio protocol layer 2/3 SDU ingress point to the radio protocol layer 2/3 SDU egress point via the radio interface in both uplink and downlink directions, where neither device nor Base Station reception is restricted by DRX

# Non-orthogonal RSMA for more efficient IoT communications

Characterized by small data bursts in the uplink where signaling overhead is a key issue

## Grant-free transmission of small data exchanges

- Eliminates signaling overhead for assigning dedicated resources<sup>1</sup>
- Allows devices to transmit data asynchronously
- Capable of supporting full mobility



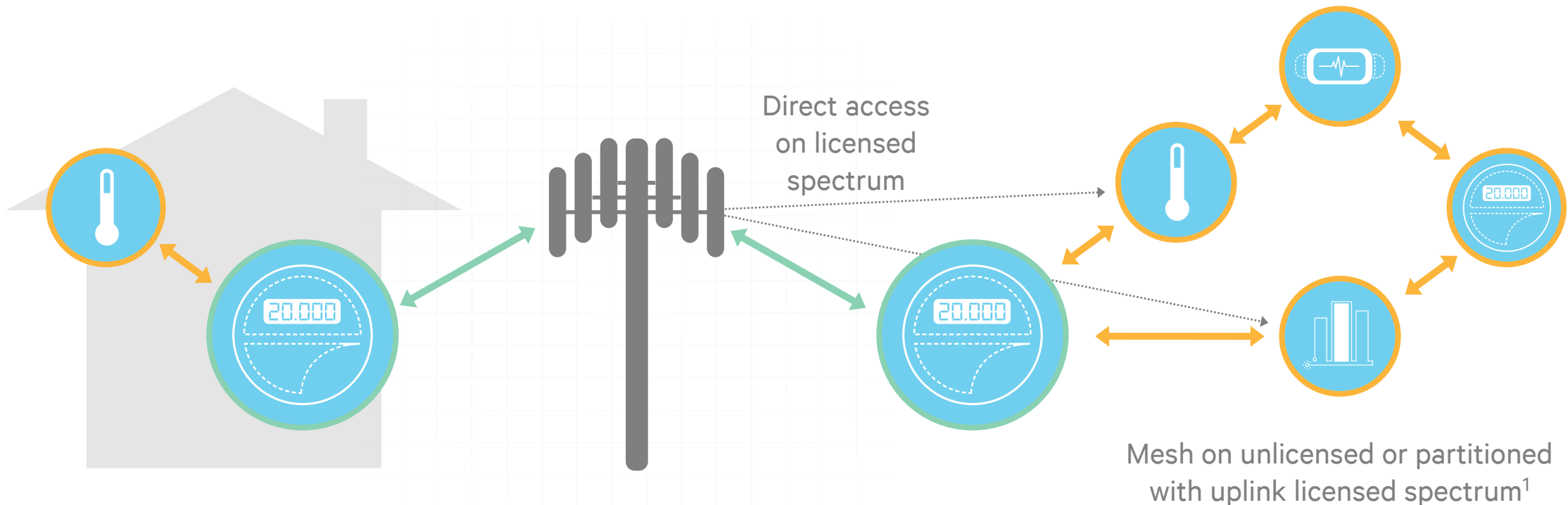
**Increased battery life**

**Scalability to high device density**

**Better link budget**

1. RSMA can utilize shared resource for small data burst transmissions

# Support for multi-hop mesh with WAN management

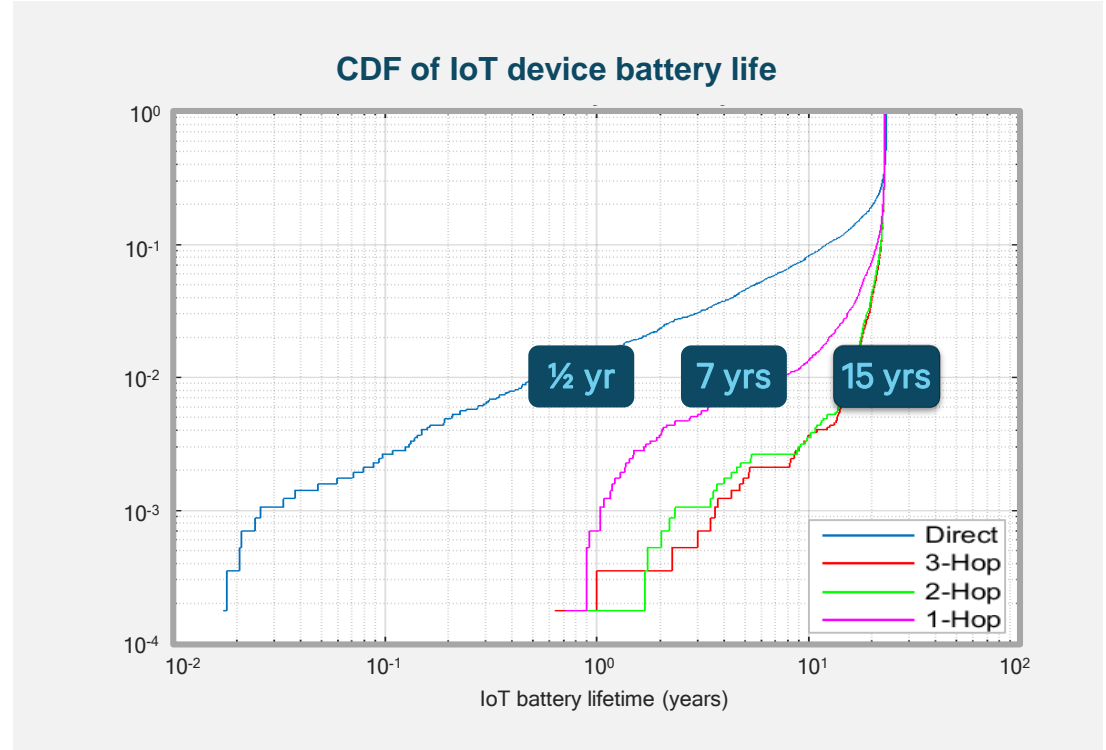
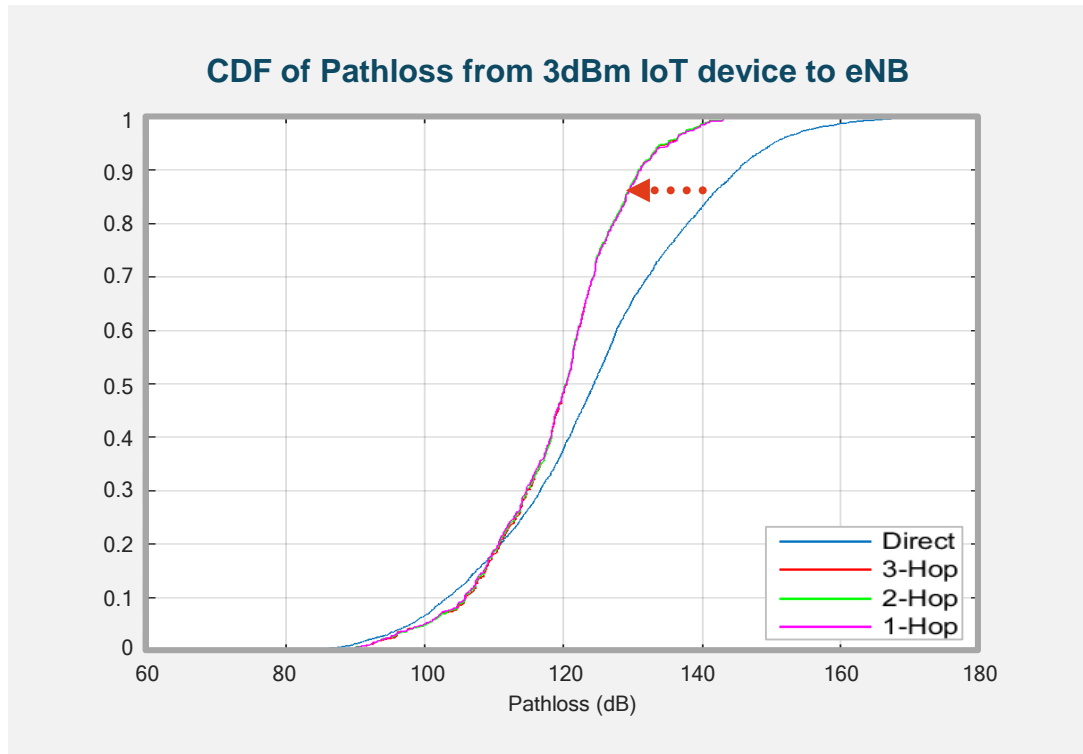


**Problem: uplink coverage** | Due to low power devices and challenging placements, e.g. in basement

**Solution: managed uplink mesh** | Uplink data relayed via nearby devices—uplink mesh but direct downlink.

<sup>1</sup> Greater range and efficiency when using licensed spectrum, e.g. protected reference signals. Network time synchronization improves peer-to-peer efficiency

# Mesh improves coverage and battery life over uplink direct



- Based on one analysis, mesh increases 1-percentile battery lifetime from ½ yr (Direct) to 7 yrs (1-Hop) and 15 yrs (2-Hop)
- IoT devices can have significantly lower power budget: 3dBm instead of 23dBm for PA-less operation
- Some IoT devices have higher pathloss to eNodeB due to shadowing and device placement, e.g., basement
- These devices can take seconds to transfer small-payload using direct link leading to significantly reduced battery life



# Thank you

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